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LTE SYSTEM TEST-BED AND EXPERIMENTAL RESULTS

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Abstract

This paper presents the result of an LTE trial test case that has been performed for morocco Telecom operator which intends to rollout the LTE starting from 2014, the aim is to verify the functionality and performance of LTE equipment in realistic deployment scenarios, with a combination of stationary tests and drive tests, and it focuses on Single User Throughput, Sector Throughput, Latency, and MIMO performance verification.

Keywords: LTE, Test Bed, Experimental Result, Throughput, Latency, MIMO

1. INTRODUCTION

The LTE as defined by 3GPP is a highly flexible radio interface [1] [2], the first release referred as Rel8 is already coming to end and it is supposed to significantly increase peak data rate to 100Mbit/s (downlink) and 50Mbit/s (uplink).and will provide a network delay of less than 5ms. LTE supports both FDD and TDD and targets also a smooth evolution from earlier 3GPP system such as TD-SCDMA and WCDMA/HSPA as well as 3GPP2 systems such as cdma2000. LTE can use spectrum allocations ranging from 1.4 to 20 MHz with a single carrier and addresses all frequency bands currently identified for IMT systems by ITU-R [3].

LTE includes substantial changes to both sides of the mobile network both the radio access network and the core network. But while it will require significant capital investment, LTE is expected to unlock new revenue streams and provide better competitive positioning by allowing operators to offer superior mobile broadband services and a better quality of service in a way that greatly improves the efficient use of network resources, but before the rollout, operators need to perform field test in order to prove that the performance of an operating network matches the offer. In that perspective, an LTE performance tests has been conducted in morocco Telecom Operator and the objectives of the test-bed is summarized in table 1:

Table 1: LTE Test-Bed Objectives And Measuremen

Test Area	Objectives	Measurements
Single User Throughput	Verify the capability of the LTE system to provide the required DL and UL data throughput for a single UE	Single UE Throughput performance. Drive test coverage and Throughput plots.
Sector throughput	Verify the capability of the LTE system for sector throughput, i.e. traffic handling capacity of a cell in DL and UL direction, at mixed traffic and radio conditions.	Sector throughput with multiple UEs for each scenario and antenna configuration
Latency	Measure the control plane signaling processing time and the end-to-end user plane delay	User and control plane latency Signaling procedures
MIMO Performance	Test different MIMO configuration and transmission Mode	Calculate Single User Throughput DL

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In order to evaluate the deployed LTE system, the below list of KPIs [2] has been collected during the trial tests:

SINR: Signal to Interference plus Noise Ratio is commonly used to measure the quality of wireless connections, typically, the energy of a signal fades with distance and take a lot of environmental parameters into account (e.g. the background noise, interfering strength of other simultaneous transmission).

RSSI: E-UTRA Carrier Received Signal Strength Indicator, comprises the total received wideband power observed by the UE from all sources, including co-channel serving and non-serving cells, adjacent channel interference, thermal noise etc.

RSRP: Reference signal received power is determined for a considered cell as the linear average over the power contributions (in [W]) of the resource elements that carry cell-specific reference signals within the considered measurement frequency bandwidth. If receiver diversity is in use by the UE, the reported value shall be equivalent to the linear average of the power values of all diversity branches.

RSRQ: Reference Signal Received Quality is defined as the ratio N×RSRP/(E-UTRA carrier RSSI), where N is the number of RB's of the E-UTRA carrier RSSI measurement bandwidth. The measurements in the numerator and denominator shall be made over the same set of resource blocks.

2. LTE THEORETICAL BACKGROUND

To compare the experimental results with theoretical, it is necessary to briefly describe the major goals, which were motivating the design of the LTE system as specified in [2]:

- ✓ High user data rates (peak upload and download rates).
- ✓ Reduced latency (one-way delay and RTT)
- ✓ Improved system capacity & coverage (MIMO)

2.1 High user data rate

3GPP-LTE introduces the air interface access technologies from the use of orthogonal frequency division multiplexing (OFDMA) used in the downlink transmission and Single Carrier FDMA (Frequency Division Multiple Access) in the uplink [4].

2.1.1 OFDMA

OFDMA is a digital encoding and modulation technique. Information is transported over an OFDMA channel via a sequence of symbols over a set of subcarriers. The channel bandwidth is divided into equally-spaced subcarriers. The equal spacing of orthogonal subcarriers is designed to minimize interference between adjacent subcarriers.

A Physical Resource Block (PRB) or Resource Block (RB) is the physical resource used for transmission. Capacity allocation in LTE is based on Physical Resource Blocks.

A PRB is composed of 12 subcarriers in the frequency domain per 1 slot period (0.5 ms) in time domain. Since each subcarrier occupies 15 kHz, a PRB occupies 180 kHz in the frequency domain. A different concept is the scheduling resource block that is composed of two Physical Resource Blocks (1 ms duration) since the scheduling is done per 1 ms (TTI duration)

A resource element (RE) is the theoretical minimum capacity allocation unit. It is formed by 1 subcarrier per 1 symbol.

Figure 1 represents the resource element concept and (physical) resource block concept in the case of normal CP being used (7 symbols per slot). There are 84 resource elements per PRB.

Resource

Block

Subcarrier 1	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
Î	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
Ŧ	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
80	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
	0	1	2	3	4	5	6	0	1	2	3	4	5	6							
Subcarrier 12	0	1	2	3	4	5	6	0	1	2	3	4	5	6	٠.		20	50		<u>م</u>	
									E	le	eme	ent									
	+	_	_	1	r	IS :	sul	ofr	an	ne	_	_	_	→							

Figure 1 - Physical RB and RE concepts [5]

Figure 2 shows the theoretical peak throughputs for different bandwidths that can be achieved in downlink and uplink.

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Downlink:				
Modulation of	coding	10 MHz	15 MHz	20 MHz
QPSK 1/2	Single stream	7.0	10.6	14.1
16QAM 1/2	Single stream	14.1	21.2	28.3
16QAM 3/4	Single stream	21.1	31.8	42.4
64QAM 3/4	Single stream	31.7	47.7	63.6
64QAM 4/4	Single stream	42.3	63.6	84.9
64QAM 3/4	2x2 MIMO	64.3	96.7	129.1
64QAM 1/1	2x2 MIMO	85.7	128.9	172.1
64QAM 1/1	4x4 MIMO	161.9	243.5	325.1
Uplink:				
Modulation c	oding	10 MHz	15 MHz	20 MHz
QPSK 1/2	Single stream	7.1	10.8	14.3
16QAM 1/2	Single stream	14.1	21.6	28.5
16QAM 3/4	Single stream	21.2	32.4	42.8

16QAM 1/1 Single stream 43.2 57.0 64QAM 3/4 Single stream 31.8 48.6 64.2 64QAM 1/1 85.5 42.3 64.8 Single stream 64QAM 1/1 V-MIMO (cell) 84.7 129.6 171.1

Figure 2: LTE theoretical peak throughputs [6]

2.1.2 SC-FDMA

Single Carrier-Frequency Division Multiple Access is the technology chosen for the uplink air interface because it does not suffer from high peak-to-average power ratio (PAPR) as OFDMA. SC-FDMA is a more power efficient variation of OFDMA that still employs subcarriers, FFT, cyclic prefix and other OFDM concepts.

The concept of Physical Resource Block is also valid for uplink: 12 subcarriers in frequency domain by 1 slot in time domain. The demodulation signal, as mentioned before, is always sent in symbol 3 across the whole bandwidth used by the terminal. The remaining resource elements are used for control and data.

The representation of a resource block in the time domain (after the IFFT processing) is shown in figure 3. Every modulated symbol is spread across the 12 subcarriers.



2.2 Reduced latency

Latency is important when considering real time and interactive services. There are two types of latency:

User plane latency: is the average time between the first transmission of a data packet and the reception of a physical layer ACK. One-way user plane latency is half the round trip (RTT) user plane latency. LTE requirement is that one-way latency across the radio access network (RAN) is as low as 5 ms in optimal conditions but the value is dependent on the system loading and radio propagation conditions. This value corresponds to an RTT of 10 ms which is challenging to achieve in practice.

Control plane latency: (connection setup delay) is the time required for the transitions between different LTE states. LTE is based on two main states: RRC_IDLE and RRC CONNECTED (i.e. active). LTE system needs to support transition from idle into active is less than 100ms excluding paging delay and NAS (Non-Access Stratum signalling delay).

2.3 Improved System capacity & coverage (MIMO)

The LTE standard for mobile broadband includes multi-antenna transmission modes that improve performance in terms of coverage, spectral efficiency and peak throughput.

In The LTE specifications [4], data is mapped to layers after having been encoded and modulated. The number of transmitted layers is called the transmission rank. 3GPP LTE Release 8 (Rel-8) permits up to four layers to be transmitted in the downlink and six transmission modes (see Table 2).

In mode TM1, the layer is transmitted from one antenna port. In mode TM2, a single layer is encoded with a space-frequency block code (SFBC) based on the Alamouti code, and transmitted from multiple antennas.

Transmission mode TM3 is identical to mode TM2 when the rank is one. For higher ranks, a predefined codebook of pre coder matrices is cycled across the frequency band, along with a layer permutation designed to give each layer similar average channel quality. Apart from the rank indicator (number of layers), no feedback is required to select the precoders in modes TM2 and TM3. These modes are thus suitable in scenarios where timely channel dependent feedback cannot be made available – for instance, in highspeed scenarios.



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In closed-loop spatial multiplexing (TM4), one or more layers are transmitted using a precoder matrix that is selected from a predefined codebook.

Transmission mode TM5 (multi-user MIMO) enables single-layer transmission to several users who simultaneously share the same frequency allocation.

Transmission mode TM6 is similar to transmission mode TM4, except that it is restricted to rank-one transmission.

Table 2: MIMO Transmission Modes In 3GPP LTE Rel-8

Mode	Transmission scheme	Characteristics
TM1	single-antenna port	Compatible with the transmission with a single antenna
TM2	Transmit diversity	Reduces interference, it is applicable in an environment with low value of SINR.
TM3	Open-loop space division multiplexing	Increases the throughput, this method is applicable in an environment with large values of SINR and conditions of mobility.
TM4	Closed-loop spatial multiplexing	According to the channel conditions, this method increases the throughput; it is applicable for large values of SINR but in conditions of low mobility.
TM5	Multi-user MIMO	To increase the cell capacity
TM6	Closed-loop precoding with rank of 1	To improve the cell coverage

3. Test Assumptions and Test Bed

This section describes the general set of test assumptions that govern our field test cases.

3.1 Test Bed

The measurement campaign was performed using the Huawei equipments [8] with a collaboration of the morocco Telecom operator LTE test bed; which comprised a cluster of 4 eNodeBs FDD and a cluster of 2 eNodeBs TDD, the evolved Node Bs provides the air interface to the UE and it is connected to MMEs and S-GWs via the S1 interface. All radio functionality is integrated in the eNodeB, i.e. it is the termination point for all radio related protocols. The S1 interface connects the E-UTRAN to the evolved packet core (EPC). It is specified as an open interface that divides the system into radio-specific E-UTRAN and EPC which handles switching, routing and service control.

The functionalities main of our assumptions are shown in table 3 Table 3: LTE Test Bed Main Functionality

3GPP	Release 8 (March 2009)
Frame and special subframe configuration for TDD	Uplink-downlink configuration: 1, special subframe configuration: 7
Maximum Tx power DL (Pout @ eNodeB)	20 Watts (10 Watts per antenna)
Downlink Modulation Scheme	OFDMA (QPSK, 16QAM, 64QAM)
Uplink Modulation Scheme	SC-FDMA (QPSK, 16QAM)
DL MIMO Configuration	2 x 2 MIMO (transmission mode 4) => CL MIMO
	2 x 2 MIMO (transmission mode 3) => OL MIMO
	2 x 2 MIMO (transmission mode 2) => TxDiv
	1 x 2 SIMO (Rx-Diversity) => SIMO
Test UEs	up to 4 UEs:
	Huawei UE: FDD+TDD
	Dongle FDD (E392 LTE Modem)
	CPE TDD (B222s-41)
Downlink PHY Channels	PDCCH, PDSCH, PHICH, PBCH, PCFICH, Reference Signals, Synchronization Signals
Uplink PHY Channels	PUCCH, PUSCH, PRACH
PUCCH, PDCCH	According to 3GPP Release 8 (March 2009)
Test UE Mobility	Stationary, Mobile (~3050 km/h)

The choice of the frequency band and the carrier bandwidth are important as they affect the coverage and the cell capacity, table 4 shows the parameters related to frequency of the test bed eNodeBs.

Table 4: Frequency Parameters Of The Test Bed

Technology	Site Name	Frequency Band	Carrier Bandwidth
LTE FDD	CAS-4156	LTE 800	10 Mhz
	CAS-4122	LTE 1800	10 Mhz
LTE TDD	CAS-1207	LTE 2600	20 Mhz
	CAS-1148	LTE 2600	20 Mhz

The test architecture of LTE trial network is shown in Figure 4:



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Figure 4: LTE Test Bed Architecture

The list of the LTE sites are shown on the aerial photograph of the area with drive routes drawn in (figure 5)

- 2 Sites LTE-TDD : CAS-1207/CAS-1148.
- 5 Sites LTE-FDD: CAS-1122/CAS-1156/CAS-1155/CAS-1093/CAS-1049.



Figure 5: Aerial Photograph Of The Area Used For Test And LTE Sites

It is assumed that the performance results are validated against the SINR distribution described in table 5, where SINR is Signal to Interference and Noise Ratio. These categories will be used to determine static test locations and provide a reasonable distribution of poor, average and good quality users in different tests.

During test execution, SINR varies under stationary conditions depending on MIMO mode and actual load situation during the time of the test, however test locations are kept and the actual values are recorded for post-processing, two locations each for Good, Average and Poor SINR is obtained in order to allow flexibility in field testing.

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TABLE 5: SINR Ranges And Conditions

Signal Conditions (dB)	Range
Good SINR	$\mathbf{SINR} \geq 18$
Average SINR	$5 \le SINR < 18$
Poor SINR	$0 \leq SINR < 5$

4. **RESULTS AND DISCUSSION**

Below are analyzed and discussed the results of our LTE trial

4.1 Single User Test

The purpose of this test is to verify the capability of the LTE system to provide the required downlink (DL) data throughput for a single UE under different radio conditions.

A drive test has been conducted across the Site 4122, the levels of the RSRQ are shown on the map of figure 6, and the signal quality level is indicated by different colors which depend of the location of the user relative to the eNodeB.

The results of field measurements of the DL throughput are shown as full distribution of Peak User Data Rate values (a CDF function) across the cell (figure 7).

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Operators are interested in knowing the distribution of throughput and latency KPI figures (e.g. peak user data rate, cell UL/DL throughput, network delay, etc.) across the cells of a "reference cluster". However, it is impossible or rather it would be associated with prohibitive high costs to measure these KPIs in a live network environment in so many cell positions that a Cumulative Distribution Function (CDF) can be calculated for 5%, 50%, or 95% of the cell area. For this reason, it is proposed to replace the distribution function by KPI figures measured on 3 characteristic positions of the cell:

a. Good radio conditions (line of sight close to cell center within 50m, small noise and low path loss)

b. Medium radio conditions (BTS distance = $\frac{1}{2}$ cell radius, channel with medium noise conditions, medium path losses)

c. Cell Edge conditions (in overlapping area, received power from neighbor cells at about the same level).

The test also has been performed for two cases Indoor and Outdoor situation; figure 8 shows the geographic localization of the corresponding 3 points.



Figure 8: Geographic Localization Of The Test Points

Table 6: Tests Location And Mimo Mode

CINID	G	Distance		Mimo Mode			
SINK	Scenario		SINK(OB)	TM3	TM2		
Good	Outdoor	00	29.09	100%	0%		
(18 <sinr)< td=""><td>Indoor</td><td>90 m</td><td>28.51</td><td>99.5%</td><td>0.5%</td></sinr)<>	Indoor	90 m	28.51	99.5%	0.5%		
Medium Outd (5 <sinr<=18) indoo<="" td=""><td>Outdoor</td><td rowspan="2">410 m</td><td>7.42</td><td>41%</td><td>59%</td></sinr<=18)>	Outdoor	410 m	7.42	41%	59%		
	Indoor		1.44	0.10%	99.90%		
Cell Edge	Cell Edge Outdoor	510	4.02	0%	100%		
(SINR<=5)	Indoor	510 m	-3.63	37.40%	62.60%		

The test has been performed by using an Open Loop (OL) adaptive MIMO which uses a dynamic switching between TxDiv and SM-MIMO based on Channel Quality Indication (CQI) and Rank Indication (RI) reports. Indeed, the table 6 shows that for values greater than 18 SINR conditioning a good scenario, the transmission mode TM3 SM-MIMO is 100% usage in outdoor case and 99.5% usage in indoor situation; as the mobile moves far from the eNodeB, the value of SINR decreases and the transition mode MIMO TM2 (TxDiv) is growing increasingly reaching 100% usage (Outdoor) for values of SINR below 5.

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SINR	Scenario	Distance From Site	SINR(dB)	RSRP(dBm)	RSRQ(dB)	DL throughput (Mbit/s)	UL throughput (Mbit/s)
Good	Outdoor	00 m	29.09	-69.8	-9.15	51.5	22.8
(18 <sinr)< td=""><td>Indoor</td><td>90 m</td><td>28.51</td><td>-64.15</td><td>-8.82</td><td>50.5</td><td>17.3</td></sinr)<>	Indoor	90 m	28.51	-64.15	-8.82	50.5	17.3
Medium	Outdoor	410 m	7.42	-111.65	-9.67	23	1.92
(5 <sinr<=18)< td=""><td>Indoor</td><td>410 III</td><td>1.44</td><td>-119.32</td><td>-10.19</td><td>7.9</td><td>1.9</td></sinr<=18)<>	Indoor	410 III	1.44	-119.32	-10.19	7.9	1.9
Cell EDGE	Outdoor	510 m	4.02	-111.56	-9.12	15.5	0.873
(SINR<=5)	Indoor		-3.63	-121.27	-10.33	5.945	0.509

With an LTE carrier bandwidth of 10 MHz, the maximum throughput reached is 51 Mbit/s on downlink and 22.8 Mbit/s on uplink; in this case, the user must be outdoors around 100m from the eNodeB with SINR greater than 18 and using Open-Loop Spatial Multiplexing MIMO transmission mode. In indoor case the maximum rates achieved are 50.5 Mbit/s on downlink and 17.3 Mbit/s in the uplink. These performances drop as the user moves far from the eNodeB, but at a distance of 410m away from the eNodeB, the performance remain acceptable and downlink throughput can reach values of 23 Mbit/s in outdoor.

4.2 Latency test

The test includes 2 different test parts, focusing on control plane signaling processing time and the user plane Round Trip Time (RTT).

4.2.1 Control plan latency

This delay is the time taken by the UE to switch from RRC_IDLE to RRC CONNECTED; it is measured from the signaling traces shown below in figure 9.



Figure 9: Processing Times For Control Plan Latency Calculation.

Based on the analysis shown in figure 9, the average control plane latency (=96ms) is within the 3GPP 25.913 requirement (=100ms).

4.2.2 User plan latency

To determine the user plane latency, ping is made from UE to IP host, with 1 hop away from SAE GW and the RTT time is measured.

The latency results depending on the file size. With three different sizes, we were able to identify the following latencies in the best conditions:

- A file of 32 Bytes = 256 Bits requires a latency of 13.6 ms.
- A file of 1000 Bytes = 8 Kilobits requires a latency of 21.9 ms.
- ♦ A file of 1500 Bytes = 12 Kilobits requires a latency of 22.8 ms.

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Figure 10: User Plane Latency RTT ping Results

For the User Plan Latency test, Ping command is used with 32Bytes, 1000Bytes and 1600Bytes. Figure 10 shows that the RTT latency increases as the packet size increases. In good situation, the average E2E RTT is about 22ms which is very close to the 3GPP requirement. **4.3 Sector Throughput**

Sector Throughput is a key investigation area for customers who would like to evaluate the cell capacity with no load to full load conditions. Until commercial UEs are available in large numbers, realistic full load testing is not feasible in field conditions. This can, however, be approximated with a small number of UEs in radio link conditions that result in fully occupying all frequency blocks in the serving spectrum.

Sector throughput is investigated by using 2 users in 3 scenarios:

- Scenario A: User 1 and 2 are placed stationary in excellent radio conditions
- Scenario B: User 1 is placed stationary in excellent radio conditions and User 2 in Acceptable conditions.
- Scenario C: User 1 is placed stationary in poor radio conditions and User 2 in Acceptable conditions.

The test results are shown in table 8, and the test is performed on the Site CAS-1122 (FDD 10 Mhz and MIMO 2x2).

Test Scenario	User_1 SINR	User_2 SINR	User_1 RSRP	User_2 RSRP	User_1 RSRQ	User_2 RSRQ
А	29.6	27.17	-68.08	-69.16	-7.53	-7.2
В	7.04	27.08	-109.32	-69.25	-9.21	-7.1
С	2.98	27.05	-114 64	-69.18	-9.71	-7.2

Table 8: Quality Indicator For Each Scenario

Sharing a resource block with two users influences the throughput; in the Downlink for

example, the cell capacity is shared between the 2 users and reached 25 Mbit/s each in the first scenario A.

The Capacity of the cell is measured by averaging the Throughput of all UEs during the middle 20 seconds, when all UE are conducting FTP DL in the last 40 seconds. Each test case is repeated 3 times in order to confirm the test results.

The achieved test results indicating cell capacity along with the given number of UE in the specified SINR combination are shown in table 9.

TABLE 9: LTE Cell Th	roughput Average

DL Multi User Throughput & Cell Capacity (Mbps)						
Scenario	А	В	С			
UE 1	25.2	12.2	7.6			
UE 2	25	34.4	34.4			
Cell Capacity	50.2	46.6	42			
Average Cell Capacity	46.3					

4.4 MIMO Performance

The different DL antenna configuration discussed previously can be adjusted according to the channel conditions, traffic conditions, and mobile capability, we distinguish 2 MIMO modes:

Adaptive Mode:

- OL_ADAPTIVE: dynamic switching between TxDiv (TM1) and SM-MIMO (TM2) based on Channel Quality Indication (CQI) and Rank Indication (RI) reports.
- CL_ADAPTIVE: dynamic switching between one codeword and two codeword based on Channel Quality Indication (CQI), Rank Indication (RI) reports and Precoding Matrix Indicator (PMI).
- OC_ADAPTIVE: Users could switch automatically between Open-loop and closed loop Adaptive Modes.

Fixed Mode:

• NO_ADAPTIVE: Only type of MIMO transmission is used, TM2, TM3, TM4 and TM6 could be configured on the system.

The test campaign is performed on different locations and for different MIMO configurations; table 10 notes the performance indicators RSSI, SINR, RSRQ, the number of resource block (RB) used, and the throughput reached on downlink for each MIMO Mode. 10th December 2013. Vol. 58 No.1

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The distribution of MIMO transmission modes for each configuration can be represented by the figure 11:



The non-adaptive methods use a single mode of MIMO and operating at 100%, while, adaptive modes utilize in large percentage the selected mode either in open loop or closed loop but remain flexible to use another mode, as shown in table 10, for the open loop adaptive: the TM 3 (spatial multiplexing) mode is used 87.06% and TM2 (transmit diversity) is used 12.94%.

Figure 11: MIMO Mode distribution for each MIMO Configuration

MIMO mode	RSSI SINR		RSRP(dBm)	RSRQ(dB)	MIMO Transmission				Number	Throughput
		SINK(OB)			TM2	TM3	TM4	TM6	of RBs	(Mbit/s)
OL-Adaptive	-61.92	18.23	-88.37	-9.12	12.94%	87.06%	0.00%	0.00%	5.7	29.4
CL-Adaptive	-61.67	18.51	-88.17	-9.09	5.42%	0.00%	94.58%	0.00%	5.55	31.07
CO-Adaptive	-61.82	18.81	-88.08	-8.96	8.51%	82.02%	9.47%	0.00%	5.65	30.73
NO-Adaptive(TM2)	-62.23	18.22	-88.58	-9.04	100.00%	0.00%	0.00%	0.00%	47.02	23.23
NO-Adaptive(TM3)	-63.22	17.82	-89.66	-9.13	0.00%	100.00%	0.00%	0.00%	5.82	30.36
NO-Adaptive(TM4)	-63.26	17.76	-89.61	-9.07	0.00%	0.00%	100.00%	0.00%	46.23	30.84
NO-Adaptive(TM6)	-62.13	18.62	-89.07	-9.49	0.00%	0.00%	0.00%	100.00%	47.42	24.37

The Consumption of resource blocks for each MIMO mode is shown in the following diagram of figure 12:



Figure 12: Number Of Rbs Consumed For Each MIMO Mode

From the measurement results, we can conclude that the non adaptive modes consumes a lot of radio resources which causes throughput and coverage degradation, to optimize resource consumption, the adaptive mode is much favored, specifically, Closed-loop adaptive mode (CL-Adaptive) consumes the minimum of radio blocs (5.55) in order to improve performance, and a throughput of more than 31 Mbit/s.

5. CONCLUSION

This paper has focused on LTE trial field measurements; after describing the test bed, site configuration and the setting parameters, we presented the test results and analysis in terms of Single throughput, Cell capacity, latency and MIMO configuration. This document will help operators to define their "Request for Proposal" in order to successfully implement LTE.

Our Field Trial has focused mainly on the air interface performance. Test scenarios for the various call setup success rates, drop rates (e.g. robustness testing) as well as more extensive testing of the procedures itself (call processing and handover) will be added for the next paper when commercial UEs are available. © 2005 - 2013 JATIT & LLS. All rights reserved.

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