TEMPERATURE AND POWER INVESTIGATION OF 6LOWPAN AND RPL PROTOCOLS FOR LOW POWER INTERNET OF THINGS

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ABSTRACT

Internet of Things (IoT) is a technology which enables the connection, communication and interaction of a huge number of complex heterogeneous devices without human intervention. The communication involved in IoT targets from micro applications to the macro ones while managing vertical through horizontal scalability. Huge number of smart devices connected in the IoT possesses connection mechanisms which may be wireless or wired in nature. The wireless mechanisms in the IoT come with lots of challenges associates with them. There are crucial IoT protocols in the IoT protocol stack namely Low Power Wireless Personal Area Networks (6LoWPAN) and Routing Protocol for Low Power and Lossy Area Networks (RPL) which makes the wireless communications amongst these numerous IoT smart things having low power and limited memory happen. In such a constrained IoT scenario, it becomes very important to evaluate the performance of these protocols in terms of various performance affecting parameters. In the light of the same, this research paper investigates the power and temperature analysis along with comparison of 6LoWPAN and RPL protocols in terms of consumed power. It is observed that the choice of which protocol to use clearly relies on the application of context. Further, temperature and power of the nodes plays vital role in the performance of protocols in the IoT systems. The results are plotted in form of graphs.

Keywords: Internet of Things, 6LoWPAN, RPL, Low power

1. INTRODUCTION

1.1 Internet of Things

Internet of Things (IoT) may be visualized as the extended internet composed up of heterogeneous miniature smart devices or things [1]. Recently, the research in utilizing technology has vastly gained momentum worldwide. Further, the advanced work in this area is getting benefitted from standardization organizations, industry community and academia experts. Extensive research work is presently going on across the globe in IoT which encompass diverse domains. Moreover, other allied and latest technologies like block chain and edge computing are also getting hooked up with Internet of Things [1, 2].

Recent research works related to Internet of Things are finding their goal in establishing novel ways in the construction, analysis and security of global distributed systems using modular LLVM compilers (set of reusable compilers and toolchain) [3]. From the viewpoint of technology as well as standardization, 5G enablers are also explored in IoT related research works [4].

Payload authentication schemes based on various encryption schemes are being considered in IoT scenarios [5]. IoT Routing protocols which are cognitive in nature are being proposed for Internet of Things [6]. Overall, there are lot many areas where Internet of Things technology is finding its shell areas of research in the present times and IoT protocols are one such very significant area.

1.2 Recent Search Statistics

The latest search on Google Trends website reflects the popularity of different Internet of Things
There exists numerous shades between the entire rainbow of IoT applications which benefit from the above mentioned IoT protocols ranging from micro passive ones to macro real time ones. Some of the significant IoT protocols which contribute to the performance in IoT systems include 6LoWPAN and RPL which forms the topic of this study.

The recent applications of these protocols include Intelligent Personal Digital Assistants (IPDA) [12], Intrusion Detection and Security threats [13, 14], Maternal Health Care Detection [15], Temperature and Humidity Detection of Logistic Storage [16], Distributed System Analysis [17], Autonomous Scheduling in Robust Mesh Networks [18], Design of Reliable Smart Cities [19] to name a few.

Figure 2 captures the applications of Internet of Things protocols the in real world. These applications include Intelligent Personal Assistants, Intrusion Detection Systems, Maternal Health Care, Logistics Storage, Distributed System Analysis, Robust Mesh Networks, and Reliable Smart Cities to name a few.

1.3 IoT Protocol Stack

In the IoT scenario, the IoT protocols, which are nothing but a set of rules, are required to make communications and interactions amongst smart interconnected devices over the network.

There exists a protocol stack which dictates the organizational structure of these IoT protocols including IoT network protocols which forms the topic of this study [8, 9]. This IoT protocol stack may be layered as proposed by the Internet of Things researchers [10].

Further, machine-to-machine protocol stacks have been suggested by researchers for the IoT [11].

1.4 Applications of IoT Network Protocols
Organization of this research paper takes the following flow: Related work is presented in Section 2. The Internet of Things protocol namely 6LoWPAN is discussed in Section 3. RPL protocol for Internet of Things is presented in Section 4. Section 5 shows the simulation framework utilized in this research work. Performance Results are analyzed, discussed and plotted in Section 6. Limitations and open issues are given in Section 7. This research work concludes with conclusion and future vision section number 8.

For example, authors of [20] suggested the countermeasures for RPL routing attacks, the work in [21] presented the theoretical analysis related to the IPv6 protocol.

Further, [22] is a theoretical presentation of the IoT networking protocols namely 6LoWPAN and RPL with no simulation to support the presentation. The research work in [23] contains the theoretical study of power consumption for IoT applications without carrying out any practical assessment of the interpretation.
The research in [24] presents assessment of IoT protocols specific to telemetry applications in the Internet of Things environment. In [25], packet loss analysis is presented for 6LoWPAN for mobile networks in IoT scenario. Further, for 6LoWPAN protocol, a resource and service discovery algorithm is proposed in [26] which is RPL inclined.

On the other hand, very few works focused on the performance analysis and temperature analysis of the low power constrained IoT devices for LoWPAN and RPL IoT protocols.

In the rising market of IoT, in a situation where round the clock service necessities are in demand, the notion of performance analysis of IoT protocols must not be underestimated. Indirectly, the performance analysis of these protocols experimented and evaluated with a vivid variety of applications would be acting as oxygen for the society in the future IoT and IoE era capable.

In the light of the above discussion, the works [27] evaluates the performance of the IoT protocols namely, RPL and 6LoWPAN considering TinyOS and Contiki [28] as the platform for execution. The work [28] revolves around only energy consumption as a prime parameter of study. The recent work [29] presents performance assessment of RPL oriented networks considering both static as well as mobile situations into consideration. The work [30] is a study of the performance analysis of 6LoWPAN IoT protocol.

Most of the aforementioned works simply focused on IoT protocol design, frameworks, and somehow energy specific issues, while only very few discussed and that too limited aspects of performance for both the IoT protocols namely, 6LoWPAN and RPL.

Further, the power consumption and temperature analysis will further play crucial role in portable IoT devices in almost all the domains which serves humanity in one way or the other especially considering LoWPAN and RPL IoT protocols.

In the nutshell, it can be said that there is no much research on power and temperature related issues in IoT using LoWPAN and RPL during the interaction (sensing and transmission) processes. Hence, the author trusts the fact that this research will contribute in a highly significant manner for addressing the aforementioned issues.

The next section describes the 6LoWPAN protocol.

3. IOT PROTOCOL: 6LoWPAN

In the complex, heterogeneous and low power Internet of Things environment, the 6LoWPAN protocol provides an impressive and efficient usage related to IPv6 in context of the lossy networks [31].

Moreover, in order to attain efficiency benefit from the 6LoWPAN protocol, diverse aspects related to it requires to be explored in low power networks in the IoT arena which depicted in figure 4.

![Figure 4. Different Aspects of 6LoWPAN IoT Protocol](image-url)
The Architecture of 6LoWPAN has been designed and presented in existing research works and it is still being modified using the stack header concept for cost benefits [31, 32]. The packet filtering mechanism 6LoWPAN is made up of a compression and decompression units containing 6LoWPAN_IPHC. This also contains the source as well as destination components. For handling of the IPv6 mechanisms, the IPv6 packet headers are retrieved from MAC header using the above stated 6LoWPAN_IPHC unit. After compression, the respective IPv6 addresses are computed using MAC addresses [33, 34].

Although the IoT protocol namely 6LoWPAN does not need any specific security functions but rather it executes the functions related to the security at the 6LoWPAN border router on the end devices [35]. Authenticated access using policy controlled is also being considered as an option [36].

Many addressing schemes have been proposed including location oriented configuration of addresses [37, 38] and multi-hop allocation of addresses for 6LoWPAN protocol [39]. Further, hierarchical addressing schemes have been investigated [40]. Stateful address configurations for 6LoWPAN in the lightweight context have also been explored [41].

Data traffic is also being worked on for 6LoWPAN for any-to-any IoT scenario for efficiency and reliability purposes [42].

The next section describes the RPL protocol.

4. IOT PROTOCOL: RPL

RPL is another communication protocol which works well for the requirements of low power and lossy networks. RPL is a part of the network layer in the IoT environment. For the organization of the network structure, DODAG (Destination Oriented Directed Acyclic Graph) is utilized by RPL at the nodes.

Moreover, two different kinds of routes are present in the RPL protocol namely upward and downward which considers the direction of transmission of data. Trickle timer is used by RPL for reducing the overhead related to control message [43]. Further, RPL is a pro active routing protocol which is usually finds itself amidst IoT networks with typical features like low bandwidth, low power, low data rate, small packet size, lossy (wireless) networks. Multi-path extension of RPL [44, 45] is also considered by researchers in the present scenario. At the same time security aspects of this protocol are being worked upon [46].

In other words RPL oriented networks are widely being adopted across the globe [47].

5. SIMULATION FRAMEWORK

For the wireless networks which contain low power networks like those in the Internet of Things environment, there exist two popular commercial off-the-shelf operating systems namely TinyOS [48] and ContikiOS [49] which leverages mechanisms for implementations in the Internet of Things infrastructure. ContikiOS facilitates the environment for execution and evaluation of IP oriented communication protocols namely 6LoWPAN and RPL to name a few.

This research work makes use of ContikiOS and Cooja for the IoT environment and Foren 6 [50] for the network analysis purposes. For the sensor nodes which are running Contiki OS, Cooja provides the appropriate simulation environment and it is java based.

In this work, in the simulation area, the monitoring region was considered to be 24000m2. The communication range is considered to be 55 meters.

The simulation environment consists up of exists 20 static nodes, varying number of mobile nodes and a 6LoWPAN gateway.

The mobility of the nodes is determined by the random walk mechanism. Further, the Contiki MAC acts as a mechanism for the radio duty cycling.

The Unit Disk Graph is the radio medium and motes are of Skype type.

The simulation parameters are tabulated in Table 1.
Table 1. Simulation Parameters for 6LoWPAN and RPL IoT Network Protocols

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Contextual value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Mote Types</td>
<td>Skype</td>
</tr>
<tr>
<td>Radio Duty Cycling</td>
<td>NullRDC</td>
</tr>
<tr>
<td>Layer of MAC</td>
<td>CSMA</td>
</tr>
<tr>
<td>Radio Medium</td>
<td>Unit Disk Graph</td>
</tr>
<tr>
<td>Transmission Range of Node</td>
<td>55m</td>
</tr>
<tr>
<td>Transmitter to Receiver Ratio</td>
<td>100%</td>
</tr>
<tr>
<td>Bit Rate</td>
<td>250kbps</td>
</tr>
<tr>
<td>Mobility Model</td>
<td>Random Walk</td>
</tr>
<tr>
<td>Count of Mobile Nodes</td>
<td>Varying</td>
</tr>
</tbody>
</table>

6. PERFORMANCE RESULTS

The power consumption (in mW) analysis of 6LoWPAN and RPL IoT protocols is presented in Figure 5.

It may be observed from figure 5, that the performance of the two IoT communication protocols namely 6LoWPAN and RPL depends on the application under consideration. Here, in the result graph plotted in Figure 5, the initial power consumption contains the value of 0, but it rises to a value which is greater than 1 after some time. Then for both the protocols the power started fluctuating depending upon the successful number of packets transmitted and received as the applications started executing.

Further, the evaluation of the protocols was achieved by varying the number of nodes in order to predict the power consumed. The number of nodes here included both the static and mobile nodes. Different applications were assigned to different motes. The power consumed (in mW) for varying number of nodes is presented in Table 2.

Table 2 Power Consumption Versus Number of Nodes

<table>
<thead>
<tr>
<th>Node Count</th>
<th>Power Consumed (in mW)</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>0.799</td>
</tr>
<tr>
<td>10</td>
<td>0.832</td>
</tr>
<tr>
<td>30</td>
<td>0.965</td>
</tr>
<tr>
<td>55</td>
<td>1.421</td>
</tr>
<tr>
<td>120</td>
<td>2.678</td>
</tr>
</tbody>
</table>
In Table 2, it is observed that the power consumption increases by increasing the number of nodes.

Figure 6. Temperature Plot at the Motes (in Degree Celsius)

The temperature plot result (using Foren 6) of the motes in the Internet of Things environment under consideration is presented in Figure 6. X-axis represents the nodes and Y-axis represents the temperature.

In Figure 6, it is observed that the temperature at a node rises when the number of packets sent or received by an application becomes higher. Here, the instances of multiple requests may be fetched from a particular application.

In other words, when the number of packets entertained from a particular application rises, the temperature also rises.

7. LIMITATIONS

The limitation of the work incorporates the inclusion of heterogeneous nodes in the IoT environment.

This analysis must also be carried out on real time test beds in order to get a complete picture of both the worlds.

The temperature and power analysis is specific to certain applications considered at the respective motes and performance may vary if applications are changed.

8. CONCLUSIONS AND FUTURE VISIONS

The temperature and power analysis of IoT protocols namely, 6LoWPAN and RPL for low power IoT devices has been carried out and evaluated on Contiki Operating System in the proposed work.

It may be interpreted that 6LoWPAN and RPL behaves well for network communication in the IoT environment and the power consumption of these protocols is application dependent. Further, the temperature at the nodes while specifically using RPL and 6LoWPAN increases with the rise in the number of packets delivered (transmitted or received). The author in future wishes to perform this power and temperature analysis of 6LoWPAN and RPL protocols on a real hardware platform with heterogeneous Internet of Things smart sensor devices.

REFERENCES


