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A MULTI-LEVEL E-COMMERCE ANOMALY DETECTION MODEL USING OMSVM

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ABSTRACT

In our modern digital society, enterprises have been forced to make rapid changes, called Cloud and Digital Transformation. Maintaining reputation by effectively managing risks and uncertainties pressures enterprises whose readiness cannot afford them. e-Commerce provides enterprise service-based internet platforms. These rapid changes have also manifested in the form of e-Commerce services; there is no doubt that sustaining a stable e-Commerce service is at the core of competitiveness in the coming digital transformation era. However, this involves architectural complexity. Thus we suggest a proactive approach that manages risks based on a machine learning algorithm, called anomaly detection. In particular, we propose a novel anomaly detection model that considers ordinal and multi-class cases that is effective in complex environments. Particularly, we propose OMSVM(Ordinal Multi-class Support Vector Machine) method for a multi-level e-Commerce anomaly detection. We also suggest a practical model evaluation method that exploits hidden information and provides numerical insights. Finally we discuss imbalanced data's impact on multi-classes and solutions.

Keywords: Anomaly Detection, E-Commerce, Multi-class Support Vector Machine, Ordinal Pairwise Partitioning, OMSVM

1. INTRODUCTION

In the modern internet and digitally adherent society, e-Commerce service failure hinders the establishment of trust between customers and enterprise. The customers' reactions appear varied but narrow into a single behavior that abandons e-Commerce Services that let them down and their favor switches to competitors. This phenomenon is defined as the Negative Spillover Effect that concludes in negatively impacting revenue [1]. An enterprise may inevitably have to implement radical changes to keep pace with the so-called Cloud and Digital Transformation. Customers will mainly experience the change on e-Commerce or e-Commerce-like platforms. Thus, it is obvious that maintaining e-Commerce reliability is highest priority behavior during and after the transformation.

We suggest that reliability can be proactively maintained using a machine learning-based anomaly detection technique that implements multi-class classification. Until now, most studies in anomaly detection have adopted binary classification approaches. However, we believe that a multi-class approach that considers the system complexity of different levels of anomaly would be more appropriate [2].

We frequently encounter ambiguous cases in which detected outliers are determined to be either normal or abnormal. A multi-class anomaly detection model is required to respond properly and deal with them effectively according to the level of risk. Thus, we propose a multi-class classification model that considers ordinality. The proposed model classifies anomaly status into three different levels: class 1 as anomaly, class 2 as the status between abnormal and normal, and class 3 as normal.

Rest of this paper is organized as follows. Section 2 introduces theoretical background related to anomaly detection, multi-class support vector machine, and ordinal pairwise partitioning. In Section 3, proposed multi-class classification model for e-Commerce anomaly detection is presented in detail. Then, Section 4 and 5 present experimental design and results in order to validate the performance of the proposed model. Finally, in Section 6, this paper is concluded.

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2. THEORETICAL BACKGROUND

In this section, we first briefly review anomaly detection techniques, focusing mainly on identifying the failure components of application crashes. Understanding differences between modern techniques and techniques used in the past may provide insight into how we can align our study with intelligent approaches. We also introduce the basic principles of conventional anomaly detection techniques. We then explain a machine learning algorithm, Support Vector Machine (SVM) and its associated multiclass approaches before discussing Ordinal Pairwise Partitioning (OPP) to clarify our suggested model.

2.1 Anomaly Detection

Anomaly detection has focused on the investigation of undesirable behavior changes. These negative changes are, at times, interchangeable with the term anomaly in machine learning research. Path-based Failure Detection is an example of a method previously used to identify negative changes [3] that was later embedded in other advanced approaches. The macro approach has focused on application component interactions rather than simple monitoring or code-level debugging [3]. The interaction approach is significant because tracing interaction behavior could help identify specific application patterns. The macro approach has increasingly extensive applications and has been renamed Pinpoint, after its anomaly determinant method was changed from statistical analysis to data mining [4]. Though past studies have tried to detect anomalies like application component failures, they have not concentrated exclusively on anomaly data analysis. Instead, they have tended to focus on identifying failure symptoms themselves. Thus, these approaches have not been well suited to the fluid modern enterprise environment. A model that contains specific features such as decreased effort, increased quickness, and high intelligence would be more well-suited to contemporary circumstances.

The anomaly state can be defined as the existence of an undesired object or an unexpected behavior. Anomalies are patterns occurring beyond ordinary expectations [3, 5, 6]. In the e-Commerce context, anomalies are undesirable behaviors [2, 7] or threats associated with criminals [6]. In statistics, they are often referred to as outliers. Visualization helps to identify anomalies because they are positioned far from the means [7]. Figure 1 presents typical e-Commerce services anomalies.



Figure 1: A Typical E-Commerce Anomaly Pattern

Anomalies can be divided into 4 types: Point, Collective, Contextual [2, 8], and Pattern Anomalies [2, 9].

Point anomaly: Point anomalies are data points that deviate from mean groups or solid dots outside of normal groups [2]. Figure 2 shows a typical point anomaly. They are commonly used to provide insight regarding application latency or system resource utilization [2].



Figure 2: Point Anomalies

Collective anomalies: Collective anomalies are homogeneous data points or groups of anomalies representing sudden changes of throughput, as shown in Figure 3 [2].



Figure 5. Conective Anomaties

Contextual anomalies: Contextual anomalies are anomalies detected under specific circumstances [2]. Figure 3 displays the contextual collective anomaly of throughput when time is a contextual attribute. These sudden drops in the throughput within certain timeframes are identified as contextual collective anomalies [10]. © 2005 – ongoing JATIT & LLS

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Pattern anomalies: A performance trend can identify anomalous behaviors [2, 7], which recur in similar patterns.

These days, the role of anomaly detection has expanded and it has acquired research applications beyond already known domains. Technically, it is used to detect network intrusions and machine defects or errors while, socially, it contributes to the investigation of criminal activity including fraud detection in Anti-Money Laundering, Insurance Claims, and so on. The healthcare and medical domains are additional representative research areas where anomaly detection techniques play important roles [6].

In this study, we applied anomaly detection in the e-Commerce domain to identify and predict undesirable behavior. In other words, we extended the role of anomaly detection into the user experience (UX) domain, which could mitigate negative effects on customers.

2.2 Support Vector Machine

Prior to kernel method emerging, linear basis learning theory was a suitable and appropriate classification method even though it had optimization problems such as local minima, greedy, heuristics, and misclassification risk [11]. The kernel method mitigates former optimization problems via convex optimization; meanwhile, statistical learning theory pursues generalized rule abstraction from training data [11, 12], and reduces misclassification risks. These capabilities lead us to assume that the combination of kernel and statistical learning theory could achieve high accuracy and it would be an ideal classifier.



Figure 4: Support Vectors and Separating Hyperplane

SVM is a well-known kernel classifier [11, 13] and corresponds to our expectation. It achieves

maximum generalization so that the innate capability makes SVM applicable in solving various problems. SVM seeks an optimal hyperplane that decides the maximum margin and determines a closest example near the hyperplane called the support vector in the Figure 4. In the case of non-linear problems, the margin allows a certain range of misclassification by setting slack variables $\xi_i \ge 0$.

Components such as the maximum margin, slack variables, and support vectors improve the linear accuracy but these components are insufficient for resolving real world problems. It is highly recognized that many problems are not linearly separable; rather, they are associated with non-linear problems. The kernel function(Φ) maps and shifts the linear discriminant equation (1) to the feature space equation (2) so that the kernel function transforms linear problems into a non-linear feature space.

$f(\mathbf{x}) = \mathbf{w}^{\mathrm{T}}\mathbf{x} + b$	(1)
$f(\mathbf{x}) = \sum_{i=1}^{n} \alpha_i \Phi(x_i)^{\mathrm{T}} \Phi(x) + b$	(2)

where w is weight, x is the training entity, and b is bias

Kernel function removes the non-linear drawback with complexities. Explicitly computing non-linear features consumes resources and requires large costs due to the quadratic complexity, particularly when they involve very high dimensional features [11, 12]. Thus, kernel function implicitly maps inner products that bound and define kernel $K(x, x') = \Phi(x)^T \Phi(x')$. The discriminant function is now:

$$f(\mathbf{x}) = \sum_{i=1}^{n} \alpha_i \mathbf{K}(x, x_i) + b$$
(3)
where α_i is dual representation

The equation reduces the quadratic complexity [11, 12, 14] and this implicit mapping process is called the "kernel trick". SVM kernel based optimization and generalization capabilities are effective when the training data size is small [11, 12, 14, 15, 16, 17]. This is possible because SVM trains on support vector composed of a small subset of the training data [18].

2.3 Multi-class Support Vector Machine

We fulfilled our research purpose, by considering a multi-class SVM, which enlarges SVM functionality, called Multi-class SVM (MSVM). MSVM has separated into two approaches that decompose binary classifiers and single optimization formulation approaches [14]. For decomposition binary classifiers, One-Against-All and One-Against-One are commonly preferred MSVM algorithms. Directed Acyclic Graph SVM

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(DAGSVM), and Error-Correcting Output Code techniques are other decomposition binary classifiers, whereas Weston and Watkins, and Crammer and Singer are techniques that consider all data simultaneously [14]. This section briefly explains decomposing algorithms, which are among the most popular approaches for solving multiclass problems [12].

One-Against-All: Extending conventional binary classification into the realm of multi-class problems, one-against-all is a well-known and commonly used method that separates one class from the rest. One-Against-All for *k*-class classification constructs *k* binary classifiers in accordance with *k*th versus the rest. For example, it classifies class 1 versus all other classes and class 2 versus all other classes and repeats this process until the *k* versus resets [14, 19].

One-Against-One: One-Against-One, another commonly used approach, solves multi-class problems by constructing $_kC_2 = k(k-1)/2$ pairwise classifications [14, 20]. For unidentified patterns, the maximum voting (also known as '*Max Wins*,' and '*Winner-Takes-All*') strategy is used [14, 20, 21] to simplify unknown class selection processes in terms of effectiveness [20].

Although it is comparably less popular, another significant multi-class method is Directed Acyclic Graph Support Vector Machines (DAGSVM) whose training methods are combined with one-against-one SVM and Decision DAG (DDAG) algorithms. It was introduced to mitigate known disadvantages of the one-against-one approach such as overfitting, slow evaluation caused by growth of classes, and unbounded generalization errors when combined with *Max Wins* [22]. DAGSVM helped bound generalization errors and significantly improved training and evaluation performance [22, 23].



DDAG is a learning method whose structure resembles a decision tree [23] called a rooted binary-

decision directed acyclic graph [14, 20]. DDAG learning methods require rooted binary-decision directed acyclic graphs that consist of k(k-1)/2 nodes and binary SVM classifiers at each nodes [14, 20, 23]. Figure 5 clarifies the concept of DDAG outlined in this section.

Despite SVM's advanced features, SVM decreases accuracy in a certain domain. According to our experimental observations and those of other studies, it is obvious that SVM generalization significantly affects prediction performance in specific domains, particularly in anomaly and novelty detection, due to the fundamental drawback, of data imbalance [24, 25]. Therefore, we proposed a model, concentrated on e-Commerce application service anomaly detection, and we expected that this model will mitigate these exposure problems when it combined with a novel method.

2.4 Ordinal Pairwise Partitioning (OPP)

Traditional statistical classifications may be insufficient for emerging analytics requirements and analysis domains with ordinal data such as bankruptcy prediction or bond rating. OPP has evolved as kind of supplementary however very efficient in terms of an ordinal nature. OPP implicated on a bond rating problem and testified its advanced prediction rate with an unconventional method such as Neural Networks.

The main idea of OPP is to partition output data based on ordinal and pairwise approaches [26] and OPP has suggested combining the two partitioning and computation methods. Called OPP1, the first combination partitions (k-1) & k classes with forward and backward computation. For instance, OPP1 and the forward method divide datasets as (1 & 2), (2 & 3)...(k-1 & k), where k refers to classes. The backward method is a reverse form of the OPP1 and forward method combination. Called OPP2, the second combination partitions (k) & (Remaining Classes) with forward and backward methods. Dataset partitioning is a prerequisite of OPP2 and its forward and backward combination is formed as (1, 2 & 3) and (3, 2 & 1) [26].

OPP has worked effectively and outperformed the well-known statistics methods Multivariate Discriminant Analysis (MDA) and Conventional Neural Network (CNN) when these methods were applied to a bond rating problem [26]. However, its application has been limited to this specific domain and it has not been deployed in the anomaly detection domain though OPP is appropriately designed for basic multi-class anomaly detection. Consequently, in this study, we adopted an improved

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OPP approach and much applicable on the multiclass identification that expected to leverage prediction performance together with the Support Vector Machine algorithm. We presented this novel approach in section 3 as our suggested research model.

3. ORDINAL MULTI-CLASS SUPPORT VECTOR MACHINE FOR E-COMMERCE ANOMALY DETECTION

OMSVM is a hybrid model that implements ordinal matter that is composed of Ordinal Pairwise Partitioning (OPP) [14] and Multi-class SVM. The main idea of OPP is that it divides datasets into subdatasets (a dataset refers to a model) in a pairwise and ordinal manner [14]. Initially, OPP combined with Artificial Neural Network Technique to predict bond rating while OMSVM assembled OPP with MSVM to predict credit rating [7, 14]. OMSVM provides the more efficient partitioning methods One-Against-the-Next and One-Against-Followers that reduce classes (k-1 binary classifier); these methods respectively correspond to conventional One-Against-One and One-Against-All. OMSVM consists of four classification processes that combine two fusing methods, its comprehensive OMSVM structure [7] is shown in Table 1. The typical OMSVM implementation process is: 1) divide subdatasets based on partitioning and ordinal manner for training purposes. Models 1,2,3, and 4 present the model examples. 2) Fusing binary classified datasets both forward and backward. 3) Finally, resolve input data appropriately to classes 1, 2, and 3. Figure 6 describes OMSVM partitioning progress.

Table 1: OMSVM Fusing And Partitioning				
		Partitioning		
		One-Against- One-Against		
		the-Next	The-Follower	
Fusing	Forward	Model 1	Model 3	
		(1 vs. 2)	(1 vs. 2,3)	
		Model 2	Model 2	
		(2 vs. 3)	(2 vs. 3)	
	Backward	Model 2	Model 4	
		(3 vs. 1)	(3, vs. 2,1)	
		Model 1	Model 1	
		(2 vs. 1)	(2 vs. 1)	

Once the OMSVM process is complete, the proposed model consolidates three e-Commerce service statuses into pre-defined categories: Normal, Change, and Critical. The whole picture of the proposed model from data collection to anomaly detection is described in Figure 7.



Figure 7: OMSVM Anomaly Detection And Classification



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4. EXPERIMENTAL DESIGN

4.1 Data Collection

We conducted experiments and ensured external validity, by training and validating a series of practical data, sourced from an insurance company. The key performance metrics that refer to independent variables were selected based on reliable studies [2, 27, 28]. The chosen independent variables were as follows: CPU, Java Heap Memory, Input/output disk ratio, and Network connections toward a Database. Our dependent variable, was the metric, of network connection to an e-Commerce service. We named the metric AppCnt, which stands for Application Connection Count. According to our observations, system resource changes are triggered by the number of application connection changes, thus we can assume that AppCnt reflect e-Commerce performance changes. It indicates that AppCnt is able to preserve a representative role that traces and determines e-Commerce service status.

In the experiment, data collection practices are critical but challenging in many aspects. Data should be accumulated consistently, because inconsistent data collection intervals will generate unintended or unexpected results. We ensured data consistency, by utilizing a commercial Application Performance Management (APM) product called Wily and coded a specified script language. The e-Commerce service has been deployed on 10 WebSphere Application Servers (WAS) and the APM Agent stores their performance data according to pre-defined intervals.

We collected data in three steps. First, we installed the APM agent in a Web Application Server to collect a variety of application performance metric data including the core performance metrics listed in Table 2. Second, we transferred these collected data to the APM database to conduct e-Commerce performance analysis. Finally, we abstracted our selected data using a script language and conducted our anomaly detection. Figure 8 depicts the three data collection steps as an architecture of streaming performance data.

Table 2: Performance Metrics

Metric	Description	
CPU	System CPU utilization	
Memory: JAVA	e-Commerce, influenced	
HEAP	by JAVA HEAP memory	
	rather than system	
	memory.	
DISK IO:	Input ratio and output ratio	
Input/Output ratio	measure DISK IO	
Network	DB Pool reflects a network	
Connection:	connection especially	
DB Pool	focused on transaction	
	between application server	
	and database system.	
Network	Application Connection is	
Connection: AppCnt	a key indicator of	
	performance or e-	
	commerce behavior	
	changes	

4.2 Empirical Challenges and Resolutions

Although we have practical data, an imbalanced dataset caused by data scarcity is a serious disadvantage because anomaly detection with imbalanced data often makes inappropriate classifications [24, 25, 28]. We ameliorated the effects of this drawback, by oversampling anomalous data and undersampling normal data. Typical anomaly detection methods train on normal data to predict anomalies however, the generic anomaly detection algorithm was not applicable in the multi-class basis approach in this study, so we enlarged the training dataset to improve the training capability of these few of anomaly classes, the process of which is called oversampling.



Figure 8: E-Commerce Performance Data Collection Architecture

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The small number of anomaly classes are made equal in size to the normal class by duplicating data within the same class rather than generating minority data through artificial techniques such as Synthetic Minority Over-sampling Technique (SMOTE) [29]. The prepared dataset is consolidated in Table3. The original and oversampled datasets are listed under Train 1 and Train 2.

Label	Train1	Train2	Valid
1	61	410	18
2	76	410	29
3	410	410	00

1230

137

547

TOTAL

Table 3: E-Commerce Service Class And Size

The performance measurement unit varies for each metric. For instance, maximum CPU usage is 100%, whereas JAVA Heap Memory measurement has a range of 1.2E+09 and 2.9E+09. We precisely applied individual metric effects, and normalized and re-scaled data to between 0 and 1 by computing V'=(V-Vx) / (Vmax-Vmin).

We are willing to predict anomalies and classify their probabilities based on the pre-defined range in Table 4. The status of e-Commerce is decided by the independent variable AppCnt. Initially, we asserted that AppCnt reflects performance changes. The influence is quantitatively calculated to suggest decision ranges that determine status and label. For instance, Range 0.4-0.6 defines Label 2 status, whereas e-Commerce performance behavior begins to change. Meanwhile, CRITICAL status indicates significant changes that are probably anomalous and CHANGE status indicates the signature of an application behavior that is beginning to change. However observed data in this range are usually, not triggered with an anomaly, but rather require attention. NORMAL status is an ideal that e-Commerce services pursue.

Label	Range	Status
1	0.6-1.0	CRITICAL
2	0.4-0.6	CHANGE
3	0.0-0.4	NORMAL

5. EXPERIMENTAL RESULTS

We designed eight partitioning and fusing 66 kernel parameter matrices to determine optimum parameters. Prior studies searched for best accuracy;

however, it has measurement limitations when the dataset is multi-class and when they are sensitive to data imbalance problems. Accuracy is intuitive, but much less sensitive to the minority class detection rate, instead they only calculate the total prediction rate. This motivated us to conduct low-level identification that enables us to expose meaningful hidden information.

The best performance rate of 78.10% was selected among 66 OMSVM experimental results based on accuracy. The results and number of discrete classes are presented in Table 5.

One-against-the-next with the backward method and one-against-the-follower with the forward method result in equal accuracy, but it is obvious that the former classifier performs the best. We can select it because low- level identification revealed hidden information that actually classified numbers 4, 22, and 81, mapped with classes 1, 2, and 3.

A simultaneous process is effective commencement for low-level identification by finding a case of maximized true positive, minimized detection error, and reasonable accuracy rate. The findings are in Table 6, which shows lower accuracy than Table 5 but higher sensitivity for minority classes.

The cost of a false negative, which determines true class 1 as false class 2 or 3 is more severe than the cost of a false positive, determining false class 2 or 3 as 1 [30],[31]. In this norm, a higher minority detection rate is a suitable evaluation criterion. Comparing Tables 5 and 6, one-against-followers with the backward method's accuracy of 72.99% has the best performance

For accuracy, 78.10% and 70.07% in Table 5, are reasonable but the detection ability is significantly lower for minority classes. Consequently, the best performance does not solely depend on accuracy itself in the case of multi-class basis classification.

The accuracy is generous for false classifications; imposing higher accuracy, leads to a lower detection rate, and there is a rational tradeoff in the SVM generalization algorithm. This is a serious drawback against the multi-class basis anomaly detection approach when data is imbalanced. Low-level identification contributes to reduced imbalanced data intervention and provides numerical insight with which to evaluate the model. © 2005 – ongoing JATIT & LLS

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Class	One-Against-the-Next		One-Against-Followers	
Class	Forward	Backward	Forward	Backward
1	8	4	1	6
2	22	22	26	22
3	3	81	80	68
Accuracy	24.09%	78.10%	78.10%	70.07%

Table 5: OMSVM Experimental Results I.

Class	One-Against-the-Next		One-Against-Followers	
	Forward	Backward	Forward	Backward
1	10	5	4	9
2	19	19	23	19
3	4	80	74	72
Accuracy	24.09%	75.91%	73.72%	72.99%

Table 6: OMSVM Experimental Results II.

Commonly accepted evaluation methods are accuracy, precision, recall, and F-score if the problem is binary. However, we recognize that these approaches are somewhat vague for realizing the proposed model's value. Thus, it would be worthwhile to compare OMSVM performance with its interchangeable models such as Case Base Reasoning (CBR) and Multiple Discriminant Analysis (MDA). The comparison results are in Table 7.

Class	OMSVM	CBR	MDA
1	9	8	4
2	19	16	22
3	72	82	78
Accuracy	72.99%	77.40%	75.9%

Table 7: Model Comparison

For OMSVM, prior to partitioning and fusing, the optimum parameters are selected from the results of several binary classifications, which are configured with the Radial Basis Function (RBF) kernel, cost C=10 and σ^2 =0.04. CBR results are generated by K-Nearest Neighbors method, configured with K_{min}=1 and K_{max}=10. And MDA presents stepwise classification results. According to the numbers, we cannot insist that OMSVM is the most eligible model with which to fulfill the research purpose, though it seems an adequate model for minority classification in classes 1 and 2. Instead, we can assert that the proposed model is a novel approach because 1) classified anomalous to a certain degree, and 2) empirical measurement rather than accuracy dependency is suggested to determine competitive performance.

Parameter-free classification [32] that consider rules for each class is an essential and considerable algorithm. It may resolve the constraints that come from data imbalance and multi-class classification. By reproducing the philosophy, we attempted to treat three classes individually and abstract improved rules so that classes 1,2, and 3 resulted in 10, 29, 87, respectively. Since the approach is not a proven method, we carefully mention it as an alternate approach.

6. CONCLUSIONS

OMSVM has excellent records in certain domains such as credit rating [14] and bond rating [26] where ordinal and multi-classification matters are important.

We employed OMSVM to measure practical e-Commerce service status by classifying anomalies and extending its research domain. During the experiments, we noticed that imbalanced data significantly reduced SVM performance [12, 18] and testified to this phenomenon. The data imbalance impact is largely spread in e-Commerce anomaly detection domain because of smaller outliers than in typical anomaly detection such as network intrusion detection [33] whose anomaly data is larger and sufficient for training.

We acknowledge that the mainstream of anomaly detection is fraud or Intrusion detection rather than the e-Commerce service domain, and we recognize that algorithm preferences are in one-class SVM or other techniques: Statistical detection, Gaussianbased, Regression, and Correlation Analysis [2, 33, 34], which are less concentrated on multi-class

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classification. Nevertheless, we believe that continuous research into this novel approach is worthwhile and because Cloud Digital Transformation require sophisticated detection such as multi-level bottleneck detection, and multi-class approaches can enable it.

We testified not only model performance but also feasibility by identifying the low-level classes of behind accuracy. Despite meaningful experimental and result, they are not fully satisfied the research object rather they remain a limitation that we need plenty of verification practice with abundant data to ensure the proposed model credibility.

Plenty of verification will be available once we obtain sufficient data; however, anomalous e-Commerce data is very rare in the real world due to the high expectations of service reliability. We dealt with this data scarcity issue, by considering two options: devoting sufficient time to data collection or sharing data between researchers and industry practitioners, which brings mutual benefits but strict industry and government regulations impede it.

In further study, we will manipulate classifiers sophisticatedly. Once it is effective, we will be able to predict multi-levels of anomalies before they can pollute your enterprise's reputation.

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