ISSN: 1992-8645

www.jatit.org



ABNORMAL BEHAVIOR DETECTION IN AUTOMATED SURVEILLANCE VIDEOS: A REVIEW

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ABSTRACT

Abnormal detection refers to infrequent data instances that come from a diverse cluster or distribution than the majority normal instances. Owing to the increasing demand for safety and security, discovery abnormalities from video streams has attracted significant research interest during recent years. By automatically finding abnormal actions, it significantly decreases the cost to label and annotate the videos of a huge number of hours. The current advancements in computer vision and machine learning have a remarkable role in enabling such intelligent frameworks. Different algorithms that are specially designed for building smart vision frameworks seek to scene understanding and building correct semantic inference from observed dynamic motions caused by moving targets. Unfortunately, although there are many algorithms have been proposed in this interesting topic, the research in this area still lacks strongly to two important things: comparative general assessment and public-accessible datasets. This study addresses these inadequacies by presenting an overview of most recent research algorithms that concentrate significantly on abnormal behavior detection in surveillance applications. This study extensively presents state-of-the-art algorithms in a way that enables those interested to know all the key issues and challenges relevant to the abnormal behavior detection topic and their applications as well as their specific features. Additionally, there are five important evaluation benchmarks from 2007 to 2017. The performance and limitations of those benchmarks are discussed, which will help largely research in this area.

Keywords: Video Surveillance, Abnormal Detection, Feature Extraction, Learning Methods, Clustering, Spatio-temporal Compositions, Sparsity.

1. INTRODUCTION

Nowadays, because of the pervasiveness of CCTV, there is a considerable research effort to improve analysis methods for surveillance videos together with machine learning techniques for the sake of autonomous analysis of such data sources. Although video capturing devices are extremely common in today's world, available human resources to observe and analyze the video clips are very limited and mostly not cheap [1-3]. In many cases where surveillance cameras are used, there are some human factors such as fatigue and tiredness, which lead to bad monitoring. In addition, the people who work on CCTV monitoring suffer monotony because in most cases, unusual or strange events occur rarely [4-8]. Automated anomaly detection is very beneficial in decreasing the amount of data to be handled manually by drawing attention to a particular portion of the data and to ignore the massive amounts of not pertinent data [9]. Figure 1

represents the flow cycle for the main parts of the abnormal detection processes in automated surveillance. However, we explain each process separately in the upcoming sections.

Sensors are the eyes of a video-based surveillance. The positioning of sensors at precise location assists in viewing surveillance targets without occlusion. Moreover, we must choose the sensors according to the requirements of the surveillance application. For example, high-resolution cameras are used for surveillance applications which demand videos with high quality. Video analysis is utilized to optimize storage and study human behavior. Because video storing needs a large storage space, storage may be optimized by recording only animated scene, which is not static [10]. This can be achieved by triggering camera to record video sequence just in case there is a motion in a scene and thus lowering cost of storage.

Anomaly [11-12], abnormal [13-14], outlier [15-16], or novelty [17-18] detection is a broadly studied topic, which has been utilized in many vital areas

<u>15th October 2017. Vol.95. No 19</u> © 2005 – ongoing JATIT & LLS

ISSN: 1992-8645

www.jatit.org



E-ISSN: 1817-3195

such as network intrusion, medical diagnoses [19], marketing [20], automated surveillance [21] and many other fields. To the best of our knowledge, there are few review studies that have focused particularly on abnormalities of human behavior. The previous studies have sought to discuss the abnormal detection in a general way. In this review paper, we look forward to creating a more concentrated review which includes recent publications relevant to abnormal human behavior detection in surveillance systems. Therefore, we discuss comprehensively the problems and challenges in this interesting topic.

This paper is organized across ten sections. Some significant related work to abnormal behavior detection review papers is presented in section 2. Section 3 addresses different surveillance goals that are commonly known in abnormal detection studies. Significant definitions and suppositions about abnormal concepts that are applied in different research are discussed in section 4. Sections 5 to 8 address the main processes for abnormal behavior detection framework in details with an emphasis on algorithms reported in the last few years. A set of public-accessible evaluation benchmarks with their characteristics and limitations is given in section 9. Finally, the prime challenges in this area and our conclusion are given in section 10.



Figure 1: The Flow Cycle for All Anomaly Detection Processes.

2. RELATED WORK

Figure 2 presents the frequency of publications in "abnormal human behavior detection" topic published during the last 14 years. It is noted that the number of publications in this topic from 2012 till now is more than all the publications during the whole period from 2003 to 2011. Interestingly, this indicates that this topic is still a hot area for researchers. Video-based surveillance, which requires acquisition and processing visual data from a scene to detect object(s) a long time and space for purpose of recognizing interesting cases and possibly generate alarms, has been a subject undergoing intense study by scientific researchers. It normally starts with detecting changes and capturing motion information for moving object(s) by utilizing tracking and non-tracking approaches, to employ successive high-level event analysis.

In [22-25], comprehensive reviews of research on human motion analysis is presented. The focus on three key issues concerned with human motion analysis applications, namely human detection, tracking and activity understanding. Various approaches for each issue were presented. In [26], the main methods in human activity recognition from 3D data are condensed with an attention on methods that utilize depth data. Extensive categories of algorithms are discovered based upon the use of various features. The upsides and downsides of each algorithm in each category are addressed and analyzed. Most of the existing review papers relevant to abnormal detection either concentrate on a single research area or on a specific application domain. Papers in [1,9, 27-29] are related works that organize abnormal detection into multiple categories and discuss algorithms under each category. This review builds upon these works by essentially expanding the search in several directions. Different problems and challenges relevant to the abnormal behavior detection algorithms as well as their specific features are discussed comprehensively in the next sections. In addition, this study addresses five important evaluation benchmarks of abnormal behavior detection from 2007 to 2017 with their distinct characteristics and limitations to evaluate the performance of abnormal detection algorithms. Details about them are in section 9.



Figure 2: Presents the Frequency of Publications in " Abnormal Human Behavior Detection" Topic Published During the Last 14 Years. This Information Was Taken from Web of Science Website (webofknowledge.com)

ISSN: 1992-8645

www.jatit.org



E-ISSN: 1817-3195

3. ABNORMAL SURVEILLANCE GOAL

The surveillance goal is the entity or entities upon which the surveillance works. Instances of popular goals comprise individuals, crowds, and vehicle traffic. Most of the works on abnormal detection for individuals have been utilized to guaranteeing the health and safety of elderly or impaired people in an infirmary, hospital, or nursing home [30-32]. In addition, a large body of studies concentrates on distinguishing anomalies in behavior indicating breaking the law or breach of security or events referring to a safety problem [33-35]. A few other studies are applied to unspecified applications and focus on detection of events that are infrequent.

The second goal of abnormal detection in surveillance is the crowds. Using social force model, authors in [36] introduce an approach to detect abnormalities in crowd scenes. They address the ability of the approach to capture the crowd behavior dynamics depend on the interaction forces of individuals Without needing to do segmentation or track objects individually. Authors in [37] make use of both optical flow and mixture of gaussian model for detecting abnormalities in crowd scenes. Further studies [38-41] present other significant works related to abnormal crowd behavior detection.

The researches involved with vehicle traffic intend to detect either violations of the traffic law or safety considerations like congestion and accidents [42-44].

4. DEFINITIONS AND SUPPOSITIONS OF ABNORMALITY

Designing a method to detect abnormalities for a specific application demands some significant definitions as well as suppositions about abnormal behavior [9,45]. The definitions and suppositions might differ depending on the goal from the surveillance and the main aims considered by the researchers. However, the definitions and suppositions influence the approaches later applied to accomplish the abnormal detection and the selection process for the suitable sensors. The mission of defining the abnormality may be intrinsically a challenging and critical to the robustness and success of the abnormal detection algorithm. In general, there are three popular definitions and suppositions of abnormal behavior found in studies:

• Abnormal events do not occur frequently compared with normal events [46-48]. Authors in [49] state that the abnormalities of this type should be differentiated from noise, which may

cause a similar impact resulting in a false positive.

- Abnormal events have crucially different characteristics from normal events [50-51]. An important limitation of this supposition is the incapability to detect abnormalities, which are not significantly distinguished from normal events. This is a specific matter when an object is specifically attempting to hide an abnormal action like a behavior accompanying a concerted crime or terrorist activity [9].
- Abnormal events have essentially a distinctly different meaning [52-53]. Although this supposition achieved success in detecting abnormalities which are difficult to identify from normal events, this supposition has the disadvantage of being very narrow in the range of events which are detectable. This kind of abnormal detection can detect only the single event that it is designed for. In addition, it is unable to detect unexpected or diverse types of abnormalities.

5. TYPES OF SENSORS USED FOR CAPTURING FEATURES

Generally, sensors are chosen in accordance with the steps involved in the anomaly detection process such as feature extraction and modeling approach. For instance, given the task of detecting screams and cries for humans in an urban environment [54], it may be easier to detect those events using audio sensors than using visual sensors. Without a doubt, some anomalies cannot be detected by using some sensors; for instance, facial expression may not be detected using low-resolution sensors [9]. Besides that, reliability, cost and availability affect the decision of choosing the suitable sensor. This section describes in detail the range of sensors that have been utilized for anomaly detection in surveillance applications.

5.1 Visible-Light Camera (VLC)

In general, the visible-light camera considers the most well-known sensor used to detect abnormalities in automated surveillance, because of its wide availability and its affordable price. Nevertheless, preprocessing of data is considerably indispensable to extract the useful information from a visible light camera and the applications are constrained to detect abnormal behavior that is obviously discernible from normal. In addition, visible-spectrum cameras are sensitive to lighting conditions, which may lead to errors in detecting the

<u>15th October 2017. Vol.95. No 19</u> © 2005 – ongoing JATIT & LLS

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ISSN: 1992-8645	www.jatit.org	E-ISSN: 1817-3195

abnormalities. It is worth mentioning that anomaly detection methods using a visible spectrum camera are influenced by two factors: the field of view (FOV) and the resolution of the camera. The FOV refers to the horizontal (or vertical or diagonal) length that the lens will cover a specific distance [55]. However, one significant but often ignored consideration in video surveillance applications is the trade-off between field of view and resolution. The vaster the resolution is spread, the lower the pixel density, the lower the resolution [9, 56].

5.2 Thermal Camera (TC)

Thermographic cameras are inactive sensors that capture the infrared radiation released by all objects with a temperature above zero. This sort of camera was primarily invented as a night vision instrument for the military purposes, but lately the price has declined, outstandingly opening up a wider field of applications. Since the gray-level value of the objects in thermal imaging describes the temperature and radiated heat, which is independent from illumination conditions. Employing this sort of sensors in vision systems eradicate the illumination problems which exist in visible-spectrum cameras. Therefore, thermal camera is preferred in many applications. Bear in mind that the radiation is released by the objects themselves in the medium and long wavelength infrared spectrum $(3-14 \mu m)$ contingent upon the temperature [57-58]. On the other hand, the sensitivity and resolution of thermal videos are very low compared to visible spectrum videos. Therefore, thermal videos are noisy with low video quality [59].

5.3 Forward Looking Infrared (FLIR) Camera

Several recent studies of FLIR in the landmine detection domain have broadly concentrated on developing abnormal detection approaches [60]. FLIR based detection frameworks utilize from larger standoff distances and quicker rates of advance than other detecting modalities, but they also cause many significant challenges in designing the detection algorithms [61]. Authors in [62] proposed an approach using FLIR imaging to generate cues of potential abnormal objects represented in the field of view of an Infrared Camera settled on a moving object. Studies in [63-65] are other noteworthy studies that have benefited from FLIR Camera.

5.4 Others

Other approaches to detect anomaly utilize sensors other than visible-light and thermal cameras. Some of these approaches employ many simple sensors scattered throughout the environment to collect information. The main advantage of using many sensors in these approaches is the ability to cover a broader region than is conceivable by the limited field of view of a camera [9, 66-67].

6. FEATURE EXTRACTION METHODS

Feature extraction is a task which includes extracting both spatial and motion information from a video that is distinctive in relation to specific activities within a scene [68-69]. Feature extraction methods in researches, which use a visible-spectrum camera as the essential sensor, can be divided into two major categories:

- 1. Methods that extract low-level features at the pixel-level directly from the image. For instance, a system that obtains the frequency and change rate for each pixel in consecutive frames to construct a map of motion levels in a scene.
- 2. Methods which extract high-level features for a detected object after applying object tracking or detection. For instance, a system that detects and tracks individual's vehicles from a motion video.

More recently, there is an integrated pipeline, which combines the low-level features and high-level features for abnormal behavior inference. This enables to identify abnormal behaviors for object trajectories relevant to speed and direction, and additionally complex behaviors relevant to the finer movement of each object [70]. Generally, kind of method employ for feature extraction depends on the type of surveillance target. All state-of-the-art papers which deal with crowd anomaly detection use some form of low-level pixel-based feature extraction, whilst object extraction and tracking is the most popular method to be implemented to anomaly detection in individuals [9].

6.1 Low-Level Feature Extraction (LLFE)

Low-level Feature Extraction is the process of detecting the low-level information in a 2D video frame, which consists of color, shape, texture and other substantial image properties. The main advantage of low-level feature extraction methods lies on their robustness to different image processing problems such as occlusion. These methods can work effectively even with large number of object(s) in a scene, because there is no need to extract object(s) from the image. Nevertheless, these methods represent less specific information about the view. Therefore, they have been used mostly to detect abnormalities whether the target is crowd or

ISSN: 1992-8645

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non-crowd. Whereas, low-level features can be utilized directly as inputs to abnormal detection

algorithms [68, 71]. As shown in Figure 3, there are four main categories for low-level feature extraction methods to be utilized in different applications: Background Subtraction Blobs, Optical flow, Point trajectories, and filter responses [72-73]. Background subtraction is the most common technique to recognize the moving parts of the view. The resulted silhouette shape for an object is mostly utilized to characterize object(s) and their activities [68, 74-77]. Optical flow gives a succinct description about the regions of the video frame undergoing motion and their velocity. We refer to the reference in [78] for a comprehensive study and comparison of optical flow computation approaches. [79-81] are interested studies utilizing optical flow technique.

Point trajectories for moving objects have been employed as features to deduce the activity of an object. In fact, the picture-plane trajectory itself is not extremely valuable since it is sensitive to some image processing operations such as rotations, translations, and scale changes. Extracting unequivocal trajectories from video streams is intricate by different factors like noise, background clutter, and occlusions as well. To obtain motion trajectories well, accurate tracking algorithms should be used. Filter responses methods depend on filtering a video volume employing a large filter bank. The reactions of the filter bank are further processed to infer activity features [82].



Figure 3: Low-level Feature Extraction Methods

6.2 High-Level Feature Extraction (HLFE)

Considering that some event detection strategies use only low-level feature extraction methods and classify events according to their distribution across temporal and spatial dimensions. Other methods use higher level representations, which necessitate more accurate information about the event than the lowlevel representation [68, 83]. To extract more particular data about an object than could be done with low-level feature extraction methods, features extraction strategy from object(s) is utilized. The decision to choose the features that will be extracted from an object relies on the goal from the surveillance, the kind of expected anomalies and the environment itself. The decision to choose the features that will be extracted from an object relies on the goal from the surveillance, the kind of expected anomalies and the environment itself. In addition, resolution and field of view are other fundamental factors to choose the further required features. The position and the trajectory of the object's centroid are the most well-known features to be extracted from objects. The two mentioned features are adequate in many researches, which their goal is only individuals to discover the violation in a specific area [84-85], certain unusual behaviors like falling and running [86-87], uncommon paths elucidating loitering or distraction [88].

7. TRAINING AND LEARNING METHODS

This section discusses briefly the training and learning approaches utilized to behavior modeling and anomaly detecting. Based on the amount of prior knowledge and human intervention, the training and learning approaches can be widely classified into three main categories [1, 89, 90]:

7.1 Supervised Learning (SL)

This approach constructs normal/abnormal behavior models depending on the labeled/ training data and then use them to foresee abnormalities. This approach for anomaly detection is useful in the case that there are enough training data and the anomaly events are well-known in advance [68]. The disadvantages of this approach lie on how to integrate a long-term scene adaptation. On the other hand, the existence of a comprehensive set of all potential scenarios is unpractical in reality [1, 91]. Owing to these reasons, this approach is not commonly used to detect anomalies [68]. C4.5, k-Neighbor, Multi-Layer Perceptron, Nearest Regularized discriminant analysis, Fisher Linear Discriminant and Linear Programming Machine and Support Vector Machine are the most popular algorithms in supervised Learning [92].

7.2 Unsupervised Learning (USL)

This approach is the most widely applicable [93]. It employs the co-occurrence statistic concepts on extracted features from unlabeled frames data. It learns normal/abnormal patterns based on statistical properties of the extracted data. On other words, repeatedly occurred patterns consider normal and the pattern that does not look like the majority of normal patterns consider as abnormal [94-95]. *A*-algorithm, K-Means Clustering, Single Linkage Clustering,

ISSN: 1992-8645

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E-ISSN: 1817-3195

Quarter-sphere Support Vector Machine are the common unsupervised algorithms [92].

7.3 Semi-Supervised Learning (SSL)

This approach falls in the middle of the former two. Semi-supervised anomaly detection supposes that the training data has labeled instances for only the normal patterns. Because they do not need labels for the anomaly patterns, they are more broadly applicable than supervised algorithms [93].

8. MODELING AND CLASSIFICATION ALGORITHMS USED FOR ANOMALY DETECTION

The majority of the models for activity recognition may be used also for the purpose of abnormality detection [96]. Figure 4 presents the most common modeling and classification algorithms that utilize in abnormal behavior detection. Details about each model will be addressed in the following subsections.

8.1 Hidden Markov Models

The Hidden Markov Model (HMM) can be described as a simplest dynamic Bayesian network (DBN) [97]. HMM is a statistical model that can be utilized to analyze complex behaviors. HMM describes a time series of states, which are supposed to follow a distribution with uncertain parameters by using observations. Since HMM has a powerful mathematical theory, it has been successfully implemented in different research areas. It is used in automatic speech recognition, computational molecular biology applications, data compression, artificial intelligence and pattern recognition [21]. Moreover, because HMM can take into consideration the inherently dynamic nature of the observed features, it is applicable in video event detection and anomaly detection applications as well [9, 98].

The HMM represents a structure of nodes joined by transition links illustrating time series of states. Where each node represents a state that is not directly observable. The observation identifies a set of probabilities of states. The HMM is determined by matrices encoding the possible states (known as the state transition matrix) and the probabilities of observations (known as the emission matrix).

The related research papers to anomaly detection using HMM modeling approaches vary mainly in the states allotted to HMM nodes, observations meanings and the type of the model. Nodes may pose objects' positions [99], accelerations, velocities [100], crowd behavior [101], postures [102], or local behaviors such as standing, leaning, walking, etc. [103]. Authors in [104] had mentioned two drawbacks of traditional anomaly detection approaches. Firstly, the inability of predicting future trends (future anomalies) leads to failure of detecting disease's sudden attack. Secondly, the incorporating of single context for decision making had led to high false alarm rate. Thus, they have developed an "integrated system" using both HMM and Fuzzy Logic to detect "multiple contextual activities" and to predict the outcome by gathering all the information. Depending on the availability of anomaly data instance as a sample for training, the authors used two techniques for anomalies detection. The first one is 1-class HMM, which used when anomaly data instance is not available and the entire data set is used as normal data (Profile). A specific threshold value is determined to decide normal/abnormal boundary. The second one uses both normal and anomaly data instances to model two hidden states HMM (2-HMM).

8.2 Bayesian topic Models

Methods employing Bayesian topic models [105-106] can evaluate the normality of each local event (word) while considering interactions (topic) between them. Nevertheless, these approaches do not require explicit spatial temporal dependencies between local events and only run in a batch mode [107]. Latent Dirichlet Allocation (LDA) and Hierarchical Dirichlet Process (HDP) are hierarchical Bayesian models for language processing [105]. Authors in [105] proposed a hierarchical Bayesian model based to improve existing models such as LDA and HDP by modeling



Figure 4: Illustrates the Most Common Modeling and Classification Algorithms That Are Utilized in Abnormal Behavior Detection

<u>15th October 2017. Vol.95. No 19</u> © 2005 – ongoing JATIT & LLS

		JATIT
ISSN: 1992-8645	www.jatit.org	E-ISSN: 1817-3195

interactions without supervision. Under this model, surveillance missions such as clustering video clips and anomaly detection have a nice probabilistic explanation. Since the data is hierarchical, a hierarchical model can have sufficient parameters to suit the data well while avoiding overfitting issues. However, because only plain local motion features are taken into account for behavior representation, their approach has limited capability to model behavior correlations between fixed and moving objects and neglected any global context to be used in modeling complex behaviors in a vast scene [106].

8.3 Clustering-Based Models

Clustering is the process of gathering data that have identical features into groups (clusters). Abnormal detection using clusters is made by employing a clustering algorithm to the data and then the classification is made by one of the following principles [91, 108]

- Normal data instances should belong to a cluster and anomaly instances do not: in this situation, the clustering algorithm should not compel every instance to belong to a cluster. Since if it does it will not appear any abnormal case, which results in no anomaly instances.
- Normal data instances are nearer to clusters centroid and anomaly instances are far away.
- Normal data instances should belong to denser clusters and anomaly instances are in less dense clusters: In this situation, the density of each cluster of data should be measured. A threshold value is defined to obtain the density value where a cluster belongs to each one of the classes.

Since these methods do not require the data to be labeled, clustering is mostly an unsupervised technique. Semi-supervised clustering has also been researched lately [109-110]. Though the abnormal detection is plain and swift after the cluster have been applied, the clustering procedure is very slow and computationally costly. The performance of the abnormal detection algorithm relies primarily on the clustering process; thus, bad clusters lead to bad detection [111].

The k-means is a broadly used algorithm to cluster features. Further improvements are achieved to overcome the limitations of k-means when implemented for behavior clustering like k-medoids [88], radius-based clustering [112], and ant-based clustering [113].

Generally, model-based clustering algorithms don't require determining the number of clusters beforehand. These algorithms might be hard to implement without previous knowledge of the distribution of the data [114-115]. An outstanding method is the Gaussian mixture model (GMM) [116]. The number of clusters in the GMM is supposed to be obtained from a Gaussian distribution [9]. However, [47,117-121] are some researches that used GMM to detect abnormalities in automated surveillance.

8.4 Decision Tree

Decision tree is a common technique for representing classifiers [122]. A decision tree considers a classification or regression tree based on the target variables. It is called a classification tree if the target variables are discrete and a regression tree if the target variables are continuous [123]. A decision tree comprises of successive nodes. One of the nodes considers as a parent node and all the other nodes are its children. Each node constitutes a decision and branch (connection) constitutes a state and a probability of entering that state [9, 124-126].

Duarte et al. [127] proposed a novel method to predict abnormal behaviors using an N-ary tree classifier. In which, the classifier's tree is organized by layers and each layer characterizes a period of time. Thus, every track should be presented by a sequence of nodes. The probabilities of the tree links are learned in a supervised way from both normal and anomaly training instances. After the process of training, a formerly unseen behavior is located on the tree and its probability of entering each connecting state is computed. Afterwards, if there is a high probability of entering an abnormal state, then the behavior is flagged as abnormal.

8.5 Spatio-Temporal Composition (STC)

The spatio-temporal composition technique (STC) takes into consideration a spatio-temporal array of tiny volumes of videos and implements a modeling using a probabilistic approach. In this technique, abnormal events are those with a low probability of occurrence. Another feature of STC is that it can be trained on-line, being able to adjust as environmental conditions change and demanding small or even no pre-settings for anomalies detection. Furthermore, the STC technique is swift to be applied in real-time [128]. Authors in [129] use STC to find abnormal events in a video. In their method, new samples of video are divided into tiny volumes, which are represented by codewords from a generated codebook. After that, the probabilities of occurrence of spatio-temporal compositions created by these codewords are computed. Compositions with low probability are candidates to be abnormal.

ISSN: 1992-8645

www.jatit.org



E-ISSN: 1817-3195

8.6 Sparsity-Based Abnormality Detection Models

Lately, sparse-based models have been widely and successfully utilized in a lot of multidisciplinary research [130-131]. Present research related to sparse modeling can be divided into two main sets: Sparse coding and Dictionary Learning. On one hand, Sparse coding focus on finding coefficients for a given dictionary, which requires that each input signal is represented sparsely. On the other hand, Dictionary learning concerns with finding suitable basis vectors that build the dictionary [132]. In spite of the progress of existing dictionary algorithms, it is hard to apply them directly on anomaly event detection. This is because of the unavailability of labels, where only normal videos are utilized in a training data process. Authors in [133-134] introduce their sparsity-based dictionaries, which are intended especially and efficiently for anomaly detection purpose. In these two methods, an over-complete dictionary or frame (a concatenation of dictionaries) and sparse coefficient matrix are generated during the learning according to visual features. A new testing feature is recognized as an abnormal if its reconstruction error from the dictionary/frame is larger than a certain threshold. However, the relationship between atoms does not take part in the final detection, that means an abnormal event is recognized on whether it can be represented by a few atoms or not, regardless of how far away representing atoms are. Therefore, in this case, it is difficult to distinguish between infrequent features and real abnormalities, consequently, has a high false alarm rate.

9. VIDEO EVALUATION BENCHMARKS

To evaluate the performance of abnormal detection algorithms, the algorithms should be tested on several public-accessible datasets. However, these datasets have distinct characteristics and limitations in terms of saliency of the anomalies, size, evaluation criteria, etc. In this section, we will list five widely used datasets from 2007 to 2017: University of Minnesota (UMN), Live Videos (LV), Subway, University of California San Diego (UCSD), and Avenue Datasets.

UMN Dataset: The UMN dataset [36] is a commonly used benchmark. It comprises from eleven video footages for three different escape views, one indoor view, and two outdoor views. The total length for this dataset is 7,739 frames. In addition, the resolution of the frames is 320*240 pixels. The main limitations of this dataset are that a) It is comparatively simple and small. b) has no

pixel-level ground truth. c) presents quite salient changes in the average motion intensity of the scene. **LV Dataset:** This is the newest anomaly detection dataset proposed by Leyva et al. [135]. The LV dataset contains 30 video footages. It is characterized by the following: a) Its events are realistic where no actors performing predefined scripts. b) Extremely has unpredictable abnormalities in different views, c) has challenging and difficult environmental conditions.

Subway Dataset: The subway dataset [136] includes two video clips for entrance and exit gates. Whereas entrance gate has 144,249 frames and exit gate has 64,900 frames. In comparison with UMN dataset, Subway dataset considers much more natural. Authors in [137] demonstrate two major limitations for this dataset: a) Most of the frames in the video clips are redundant as no motion appears in them. (b) The assessment metric is excessively coarse due to the absence of exact ground truth annotation.

UCSD Dataset: The UCSD [38] consists of two sub-sections, Ped1 and Ped2. Each sub-section contains a number of training and testing video clips, in which training sets have only normal events and testing sets have both normal and abnormal events. It is worth mentioning that Ped1 is greater challenging than Ped2 because the angle of camera produces larger perspective distortion. Moreover, anomalous events in Ped1 involves not only abnormalities resulted by small carts, bikers and skateboarders etc., but also contextual abnormalities such as a person walking over the grass.

Avenue Dataset: This dataset [133] has 16 and 21 video clips for both training and testing, respectively. The total frames are 30,652 frames. There are fourteen irregular events comprising loitering, running, throwing objects, and walking in opposite direction. The main difficulties of this dataset comprise camera shakes as well as a few abnormalities in the training data. Additionally, some normal pattern rarely appears in the training data [130]. More Details of each dataset are provided in Table 1. Figures [5-6] show sample frames for both normal and abnormal events in UMN and LV datasets. Also, figures [7-9] demonstrate some frames for only abnormal events such as jumping from the entrance gate, running, walking in the wrong direction, throwing objects...etc.

10. CONCLUSION AND CHALLENGES

Obviously, based on the state-of-the-art research in the previous sections, there are several significant challenges that abnormal human behavior detection algorithms may face with [63,91, 138]:

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UMN (2009) Subway (2010) UCSD (2010) Avenue (2013) LV (2017) [135] [36] [136] [38] [133] cvrleyva.wordpr cse.cuhk.edu.hk/ mha.cs.umn.edu vision.eecs.york svcl.ucsd.edu/pr /Movies/Crowdess.com/2017/0 u.ca/research/an leojia/projects/d URL ojects/anomaly/ Activity-All.avi 4/08/lv-dataset/ omalousetectabnormal/d dataset.htm behaviour-data/ ataset.html Ped1: 34 training and 36 16 training and No. of Video testing 11 30 2 21 testing video Clips Ped2: 16 clips training and 12 testing Entrance gate: Ped1: 14,000 15,328 training 68,989 144,249 frames frames frames and No. of Frames 7,739 frames anomalous Exit gate: Ped2: 4,560 15,324 testing frames 64,900 frames frames frames minimum: QCIF (176×144) Frame Ped1: 158×238 maximum: 320×240 pixels 512×384 pixels 120×160 pixels Ped2: 240×360 Resolution **HDTV 720** (1280×720) Entrance gate: less than a minute to two 96 minutes Duration 4.299 minutes 3.93 hours Exit gate: 43 minutes for each minutes clip

Table 1. Renchmarks	s for Evaluating	Anomaly Detection	Algorithms
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ISSN: 1992-8645



Figure 5: Illustrates Sample Frames from UMN Dataset. (a), (b) and (c) Show Three Different Normal Frames (Individuals Wandering Around) from the Three Views; While (d), (e) and (f) Represent Three Abnormal Frames (Escaping in Panic) in UMN Dataset.

Journal of Theoretical and Applied Information Technology <u>15th October 2017. Vol.95. No 19</u> © 2005 - ongoing JATIT & LLS

E-ISSN: 1817-3195



Figure 6: Presents Sample Frames from LV Dataset. [(a), (e)], [(b), (f)], [(c), (g)], [(d), (h)] Are Eight Sample Frames from Fell_down, Kidnap, Fighting, and RobberyO Video Clips, Respectively. Where the Top Row Represents Normal Frames and The Bottom Row Corresponds Abnormal Frames in The Lv Dataset.



Figure 7: Shows Some Frames from Subway Dataset. Frames in The First and Second Rows Are Abnormal Frames from The Entrance And Exit Subway Video Clips, Respectively.



Figure 8: Four Different Abnormal Events from Ped1 UCSD Dataset.



Figure 9: Four Different Abnormal Events from Avenue Dataset.

ISSN: 1992-8645

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- One of the prime challenges for abnormal detection techniques is that defining a normal area, which comprises every potential normal behavior is very complicated.
- The other difficulty is that availability of labeled data for training/validation of models, which employed by abnormal detection techniques is typically a considerable issue.
- The conception of abnormality differs based on different applications. For instance, in the medical field, a slight deviation from normal may be an abnormality, whilst the same deviation in the stock market field may be considered as normal. Consequently, applying a technique developed in a certain field to another is not easy.
- Even though noise is handled as "abnormal", it is not an interesting abnormality. In addition, its existence makes the task of finding the interesting ones more complicated.
- Nowadays, since many applications deal with high volume of input and output data as well as a variety of activities and services that are being provided. High computational complexity has become a big challenge to many abnormal detection algorithms.
- The more challenging task is to build up realtime intelligent surveillance frameworks. Video clips which have complex scenes, take more time to process it at the time of features extraction and detecting abnormal events.
- Additionally, quality of the video, illumination condition, camera motion, the complexity of backgrounds, blurring and shadows are other significant challenges, particularly with a singlecamera view.

Owing to these difficulties, the abnormality detection issue is not straightforward to solve. As a matter of fact, most of the present abnormality detection approaches resolve a particular formulation of the matter. The formulation is inferred by several factors like nature of the data, labeled data availability, kind of abnormalities to be identified.

Besides all the mentioned challenges above, the presence of only a few datasets forms a challenge to the researchers in this area. This is due to the scarcity and roughly infinite variety of anomalous behaviors in reality. However, the large quantity of clips that are captured by the CCTV cameras spread everywhere can offer an excellent resource for standard datasets. Those real datasets should let researchers to evaluate how well an abnormal detection method fulfills in two critical responsibilities: abnormal detection (i.e., does this

video sequence consist of an abnormal event or not?) as well as abnormal localization (where does an abnormal event occur?).

It is of note that, many abnormal detection methods address distinctly highly complex structured scenes. In fact, there is need to examine the performance of such methods in unstructured cases. More work should be devoted to evolution of frameworks that can cope with the scalability of video analysis in an effective way particularly in the real videos of cluttered environments, which contains a lot of moving objects and activities.

ACKNOWLEDGMENT

The authors would like to express our gratitude to the Universiti Teknologi Malaysia for supporting and funding this study under Research Universiti Grant - Tier 2 (Vote: P4/2016/07608). We thank also the anonymous reviewers for their helpful comments and suggestions.

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ISSN: 1992-8645

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