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A NOVEL SOFTWARE QUALITY PREDICTION SYSTEM BASED ON INCORPORATING ISO 9126 WITH MACHINE LEARNING

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ABSTRACT

To begin with, this research defines Software Quality Prediction System (SQPS) as a system composed of a Classification Algorithm (CA) and a Software Quality Measurement Model (SQMM). Machine Learning applications in software quality measurement are expanding as research intensifies in two directions, the first direction focuses on improving the performance of CAs while the other direction concentrates on improving SQMMs. Despite of the increasing attention in this area, some well-designed SQPSs showed considerable false predictions, which could be explained by faults in the design of the CA, the SQMM, or the SQPS as a whole. In this context, there is a debate on which CA is better for measuring software quality, as well as there is a debate on which SQMM to follow. To start with, the research studied an original dataset of 7311 software projects. Then, the research derived quality measurements from the ISO 9126 Quality Model and developed the SQMM accordingly. Next, the research compared statistical measures of performance of four CAs, using WEKA and SPSS. Our experimental results showed that ISO 9126 is general, but flexible enough to act as a SQMM. Despite of their convergent performance, our experiments showed that Multilayer Perceptron Network (MLPN) have more balanced predictions than Naïve Bayes does. Following a rarely researched approach, the SQPS predicted five levels of software quality instead of making a binary prediction, limited with defect or non-defect software.

Keywords: Software Quality Prediction System (SQPS), ISO 9126 Software Quality Model, Multilayer Perceptron Network (MLPN), Classification Algorithm (CA), Software Quality Measurement Model (SQMM), Machine Learning.

1. INTRODUCTION

The demand on computer software applications is expanding in wide variety of application areas. Moreover, software quality is critical for software industry [1]. Indeed, developing and engineering high quality software application, which meets user requirements, is therefore of high importance. Interpreting user definition to software quality is a decisive factor in ensuring competitive software products [2]. In fact, software engineers achieve this goal by forming consistent quality measurements, based on the requirements and objectives of the software product [3]. Hence, it is critical to use adequate quality metrics to measure software quality characteristics accurately [4].

Avoiding diverse definitions in literature, this research defines SQPS as a system composed of a CA and a SQMM. To illustrate, CAs are machine learning algorithms used for processing system input. For instance, Naïve Bayes and J48 tree are examples of CAs. Apart from the design of the CA, a SQMM represents the theoretical design of input, output, and the casual relation between them. For example, a good SQMM provides measurable input variables, measurable output variables, and a strong casual relation between them. Of course, integrating it with an optimized CA results an optimized SQPS.

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In this context, the researchers compared four different classification algorithms, which are: Multilayer Perceptron (MLPN), K-nearest neighbors, Naïve Bayes, and J48 tree. On the other hand, they selected ISO 9126 as a base for developing the software quality model. One of this research main assumptions is that ISO 9126 extensively defines the factors behind software development process and provides a rich framework for modeling software development process. The next section provides further details on the bases for this assumption.

1.1 ISO 9126 as a SQMM

SQMMs are frameworks utilized for analyzing and describing the quality factors of various types of software products (e.g., commercial off-the-shelf software, a web service, Windows application) [5]. Moreover, SQMMs provide the ability to evaluate software quality factors accurately [6]. Software engineers utilize SQMMs and their measurements in various domains; for instance, during the software development phase or during test phase.

There are many frameworks for defining and representing software quality factors [7, 8]. In this research context, the researchers utilized ISO 9126 quality model [9] as a base for defining the attributes of the software quality model.

The ISO 9126 is considered as one of the most reliable quality models [9], because it is built on solid understanding of software developments aspects. However, there is ambiguity surrounding the process of developing software quality models based on ISO 9126 model [10]. Indeed, some of ISO 9126 concepts are not consistently defined [11]. The next section discusses the hierarchy of ISO 9126 characteristics.

1.2 The Hierarchy of ISO 9126 Characteristics

Figure 1. Shows the hierarchy of ISO 9126 characteristics [12], which are explained as follows:

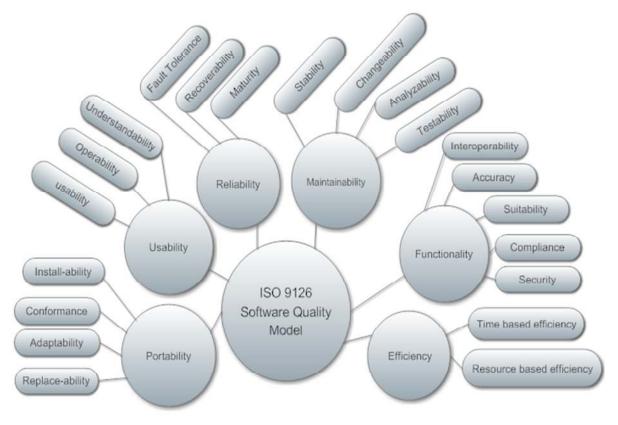


Figure .1. The Hierarchy Of ISO 9126 Characteristics.

1) Functionality

Functionality is the compliance between software functions and the stated requirements by users. Functionality consists of five sub-elements: Suitability measures the fitness of the application with the needs of the clients. Accuracy implies that the application's conduct is right. Interoperability implies that the application has the capacity to be

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associated with predetermined frameworks. Compliance implies that the application is agreeable with norms, traditions or regulations in laws. Security is the capacity to anticipate unapproved access, whether it is not intentional or intentional.

2) Reliability

Reliability refers to the ability of the software product to sustain its functionality under certain conditions.

Reliability consists of three sub-elements: Maturity is the frequency of software faults. Fault tolerance is the ability of a software to deal with software faults in interface. Recoverability is the capability to recover data affected in case of a failure. Recoverability is measured by the time and effort required to achieve it. Maturity is the recurrence of programming deficiencies. Fault tolerance is the capacity of software to manage programming issues or consistency between business code and interface.

3) Usability

Usability refers to software product ability to be understood and used effectively by the users.

Usability consists of three sub-elements: Understandability portrays the required effort for perceiving the logical flow of an application and the appropriateness of that application. Learn ability is the required effort for perceiving the application illustration. Operability represents the client efforts to manage operations.

4) Efficiency

Efficiency refers to the compliance between software product performance and the amount of used resources. Efficiency consists of two subelements: the time based efficiency depicts throughput rates and processing time. On the other hand, resource based efficiency means the measure of utilized resources and utilization period.

5) Maintainability

Maintainability refers to the ability of the software product to accept modifications. Indeed, software products must be able to adopt with variable requirements. Maintainability consists of four sub-elements: Analyzability, the required effort for the analysis of inadequacies and for the recognizable proof of inadequate components. Changeability is the ability of the software system to accept important modifications. Stability is the resistance of the application towards unforeseen developments. Testability is the required effort for accepting change.

6) Portability

Portability refers to the ability of the software product to operate in different environments, whether it is hardware or software environment. Portability consists of four sub-elements: Adaptability is adjusting the application to adopt with diverse situations. Install ability is the required effort for setting up the product on operation environment. Conformance implies the conformance of an application to unpredictable situations. Replace ability is the ability to substitute an application with another one.

2. RELATED WORK

Reviewing literature, the majority of research in SQPSs focus on determining whether the software is defected or non-defected (13-16). In supervised learning context, SQPSs work by learning from thousands of training examples, which are used to construct a prediction model. Then, this model is used to predict the outcome of unseen data.

Researchers widely use categorical prediction in predicting software quality as this method include many classifiers, including MLP, J48, Bayesian Networks, and other CAs. Moreover, some researchers believe that CAs are context-specific while others believe that there are considerable adaptive classifiers [17].

Chidamber and Kemerer (CK) [18] demonstrated the impact of OO design and metrics over software quality while other studies showed in consistent results [19,20].

Khoshgoftaar and Gao [21] developed quality estimation models with complexity metrics using zero-inflated Poisson and Poisson regression.

McCabe's [22] developed cyclomatic complexity measurement to measure software quality using the value of independent paths in software source code.

Fenton and Neil [23] studied various SQMMs and concluded with criticizing these models because of the lack of precision and problems in their applications. Arguably, Fenton and Neil [23] claimed that the Bayesian method is very effective in solving the studied problem. Similarly, Menzies et al. [24] stated that Naïve Bayes provides better False Positive Rate (FPR) and True Positive Rate (TPR). Accordingly, this research includes evaluation of Naïve Bayes algorithm against other classification algorithms.

Bibi et al. [25] compared a regression algorithm against other algorithms to predict defects in software. However, there are some gaps in the

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study, especially in justifying the selected variables for the classification.

Gayathri M, Sudha [26] used MLP to predict defects within NASA Metrics Data Program Dataset. Moreover, they compared MLP method with CART algorithm and logistic regression, concluding with MLP superiority over the tested classification methods.

Likewise, Katiyar and Singh [27] analyzed a dataset from Ada Military data using MLP model. Comparing to other classifications methods, MLP results showed smaller error values.

Singh and Salaria [28] Incorporated MLP and Levenberg-Marquardt (LM) algorithm to develop a tool for detecting defects in software. The tool used PROMISE repository dataset as a base for algorithm training. Comparing to other functionbased neural network classifications algorithms, results showed that MLP have higher accuracy rate.

First, one of this research objectives is to expand the current research efforts through highlighting the significance of adopting a SQMM based on ISO 9126 quality model. Secondly, the research aims to compare the performance of diverse CAs in terms of software prediction, particularly MLP and Naïve Bayes. Final, the researchers train the CAs using an entirely new dataset with thousands of instances. Reviewing literature, the research objectives were barely scratched by some of the researchers [13-29] with diverse conclusions. Additionally, the software quality models [13-29] focus on predicting defects or non-defects in software while this research contributes to this area through developing a SQPS that predicts the level of software quality. The following sections explain research methodology.

3. METHODOLOGY

The research methodology is divided into three subsections. The first subsection introduces the process of deriving measurements from the ISO 9126 Quality Model. After that, the second subsection defines the process of forming the research dataset. Finally, yet most importantly, the research describes MLPN as it is mainly utilized to develop the CA.

3.1 Deriving Measurements from the ISO 9126 Quality Model

Zeiss et al.(30) Applied ISO 9126 to generate measurements for the Testing and Test Control Notation (TTCN-3). Moreover, Zeiss et al. [30] believed that ISO 9126 can be utilized successfully to measure software quality. This research converted ISO 9126 general specifications into measurements based on Zeiss et al. [30] research. To illustrate, the following represent examples of converting ISO 9126 general specifications into measurable variables:

Concerning Suitability sub-characteristic of Functionality, the number of test objectives achieved by the software test is compared against the number of test objectives required in the software project. Formula (1) shows how to calculate this measurement.

$$SQPS Suitability = \frac{number of test objectives achieved by USQM}{number of all required test objectives}$$
.....(1)

With regard to accuracy sub-characteristic of Functionality, this sub-characteristic is measured by comparing the number of paths tested correctly in a test case to all number of paths in a test case. Formula (2) shows how to calculate accuracy. *SOPS Accuracy* =

number of paths terminating correctly in SQPS test case the number of all paths in the test case (2)

On the subject of changeability subcharacteristic of Maintainability, for a given SQPS case, this sub-characteristic is measured by comparing the number of duplicated lines in source code to the number of all lines of code. Formula (3) demonstrates how to calculate this measurement.

SQPS changeability =

 $1 - \frac{\text{number of duplicated lines in source code}}{\text{number of all source code lines}} \dots (3)$

Touching Maturity sub-characteristic of Reliability, for a given SQPS case, this subcharacteristic is measured by comparing the number of errors and warnings in source code to the total number of statements in source code. Formula (4) demonstrates how to calculate this measurement.

 $Maturity = 1 - \frac{number of errors and warnings in source code}{the total number of statements in source code}$

3.2 Research DATASET

Never been studied before and considered as one of the research main contributions, the research Dataset is extracted from documentation of software projects from Information, Communication, and E-learning Technology Centre (ICET). ICET is an IT research and development facility at Hashemite University of Jordan. Moreover, ICET contains a specialized software development division for developing software applications from scratch to all divisions within Hashemite University and to parties outside

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it. With thousands of comprehensively documented software projects, ICET is a rich source for studying software applications academically. Figure 2 explains the process of extracting the research dataset. Using developed software tools, researchers extracted the information of 7311 software projects from ICET projects database as these software projects were developed in either ASP.NET or Oracle. After preliminary examination for the dataset, 885 of software projects were excluded because of missing data. Consequently, the dataset were filtered to hold only 6426 software projects. Table 1 shows the dataset processing summary with the resulted twenty one fields. Since the dataset fields were basically ratios, the data type of the data fields is real number.

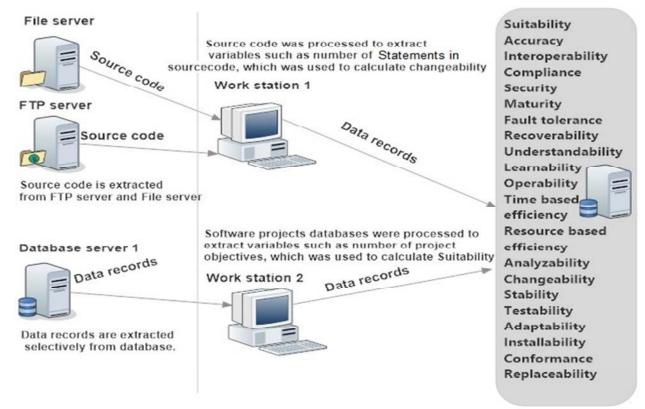


Figure 2. The Process Of Extracting Research Dataset.

	Tuble 1. Dataset 1 rocessing Summary.					
		Frequency	Percent	Valid Percent	Cumulative Percent	
Valid	1	378	5.9	5.9	5.9	
	2	2142	33.3	33.3	39.2	
	3	2961	46.1	46.1	85.3	
	4	756	11.8	11.8	97.1	
	5	189	2.9	2.9	100.0	
	Total	6426	100.0	100.0		

Table 1.	Dataset	Processing	Summary.
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With respect to statistical tools, the researcher utilized WEKA machine learning software available at

(http://www.cs.waikato.ac.nz/ml/weka/) and IBM SPSS software available at

(www.ibm.com/software/analytics/spss/) to implement t-test and statistical experiments. It is essential to note that the prediction procedures examined in this paper are restricted only by WEKA and IBM SPSS mechanisms.

<u>3.3 Multilayer Perceptron Neural Networks</u> (MLPNs)

Looking at figure 3, MLPN is a feed-forward simulated neural system that aligns system input with its appropriate output [31, 32]. A MLPN consists of different layers or hidden Neurons in a

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coordinated graph, with every layer completely joined with the following one. With the exception of the input nodes, every node is called a neuron with a nonlinear initiation mechanism [33]. MLPN uses an administered learning method called back propagation for programming the neural network [34].

Developers train MLPNs to figure out how to transform data input to a required output, and fit the model to a specified prediction context [35,32].

MLPN also acts as managed learning simulated neural network that is utilized broadly for analyzing and solving various logical problems, including classification, systems simulation, and pattern recognition [36]. Back-propagation forms error functions through comparing the values of the actual output with the values of the desired output. The MLPN algorithm modifies the weights of every connection to diminish the value of errors in the network output. If these actions lead to error reduction, then the MLPN has learned a specified target function.

4. RESULTS AND DISCUSSION

This section discusses the research main results, which were processed using SPSS and WEKA tool.

The researchers conducted three experiments, which are as follow:

4.1 Experiment 1, testing the performance of different classification algoritms

The first experiment aims to test different CAs in terms of correctly classified instances, incorrectly classified instances, mean absolute error, root mean squared error, relative absolute error, and root relative squared error. Error values are used to measure how close model predictions are to real output.

Looking at figure 3, MLPN model took about 1.69 seconds to build. With 21 inputs and 5 outputs, the MLPN covered 90.1961 % of the

dataset cases. Moreover, Table 2 Shows that the number of correctly classified instances in MLPN is relatively higher than other CAs. MLPN predicted 5040 (78.4314 %) correctly classified instances. Additionally, error values for MLPN are relatively lower than other algorithms. Naïve Bayes classification follows MLPN in terms of correctly classified instances with 4914 (76.4706 %) instances. Thus, Naïve Bayes error values are higher than MLPN error values, except for Root relative squared error. The J 48 model took about 0.02 seconds to build as it covered 94.1176 % of the dataset cases. However, J48 performance is the worse with only 4284 correctly classified instances. Looking at table 3, confusion matrix reveals further details about the classification mechanisms. Concerning option "a", defected, K-nearest neighbor predicted this outcome correctly with 378 out of 378 instances. Concerning option "b", accepted, Naïve Bayes classifier predicted this output with 1827 out of 2142 instances, which was the best among the other classifiers. Looking at output "c", Good, Naïve Bayes prediction was the best among other classifier with 2457 out of 2961. Concerning output "d", very good, MLPN predicted 504 out of 756 instances, which was the best among the other classifiers. in accordance with the previous results and in the light of research objectives, the researcher selected MLPN for developing the SOPS.

Pproviding 5040 (78.4314 %) correctly classified test cases is a good indication for the feasibility of developing a SQPS using both MLPN and ISO 9126 model.

In summary, MLPN preceded other models in terms of correctly classified instances with considerably lower error values. However, since the performance of MLP and Naïve Bayes is convergent, the researchers decided to focus on both CAs with further two experiments.

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ISSN: 1992-8645 E-ISSN: 1817-3195 www.jatit.org Model Input **Hidden Neurons** Output Suitability Accuracy Interoperability Defected=1 Compliance Security Maturity Fault tolerance Accepted=2 Recoverability Understandability Learnability Operability Good=3 Time based efficiency Resource based efficiency Analyzability Very good=4 Changeability Stability Testability Adaptability Excellent=5 Installability Conformance Output 7 Replaceability **Hidden Neurons** Model Input

Figure. 3. Using WEKA Tool, A Visualization Of The Generated Multilayer Perceptron Neural Network (MLPN) Model.

Comparison feature	Multilayer Perceptron(MLPN)	K-nearest neighbours	Naïve Bayes	J48 tree
Correctly Classified Instances	5040 (78.4314 %)	4599 (71.5686 %)	4914 (76.4706 %)	4284 (66.6667 %)
Incorrectly Classified Instances	1386 (21.5686 %)	1827 (28.4314 %)	1512 (23.5294 %)	2142 (33.3333 %)
Mean absolute error	0.0904	0.1304	0.132	0.1507
Root mean squared error	0.264	0.2998	0.2542	0.3131
Relative absolute error	33.9128 %	48.9078 %	49.4774 %	56.4896 %
Root relative squared error	72.5942 %	82.4504 %	69.8988 %	86.0958 %

Table 3. Confusion Matrices For The Experimented Cas.

Table 5. Conjusion Matrices	Tor The Experimented Cus.			
a) Confusion Matrix for Multilayer Perceptron	b) Confusion Matrix for Naïve Bayes			
a b c d e < classified as	a b c d e < classified as			
$252\ 126\ 0\ 0\ 0 a = Defected$	63 315 0 0 $0 a = Defected$			
63 1764 315 0 0 b = Accepted	$0 1827 315 0 0 \mid b = Accepted$			
$0 441 2331 189 0 \mid c = Good$	$0 441 2457 63 0 \mid c = Good$			
$0 0 252 504 0 d = Very \ good$	0 0 6 189 0 d = Very good			
$0 0 0 0 189 \mid e = Excellent$	0 0 0 0 189 e = Excellent			
	d)Confusion Matrix for K-nearest neighbours			
 c) Confusion Matrix for J48 tree 	d)Confusion Matrix for K-nearest neighbours			
a b c d e < classified as	d)Confusion Matrix for K-nearest neighbours a b c d e < classified as			
a b c d e < classified as	a b c d e < classified as			
abcde< classified as 315 63 0 0 0 $ $ a = Defected	abcde< classified as 378 0000 a = Defected			
a b c d e < classified as 315 63 0 0 $ $ a = Defected 63 1323 756 0 $ $ b = Accepted	a b c d e classified as 378 0 0 0 a = Defected 126 1575 441 0 b = Accepted			
a b c d e < classified as 315 63 0 0 $ $ a = Defected 63 1323 756 0 $ $ b = Accepted 0 504 2142 315 0 $ $ c = Good	a b c d e classified as 378 0 0 0 a = Defected 126 1575 441 0 b = Accepted 0 756 2142 63 0 c = Good			
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$			

*The Results Represent The Output Of WEKA Classifiers. *Bolded Rows Represent Higher Classifications. <u>31st December 2016. Vol.94. No.2</u> © 2005 - 2016 JATIT & LLS. All rights reserved

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4.2 Experiment 2, Testing Naïve Bayes And MLP In Terms Of Statistical Measures Of The Performance.

Formula (5) presents True Positive Rate (TPR) or sensitivity. Looking at tables 4 and 5, as TPR demonstrates the proportion of correctly predicted positives, the overall TPR value in MLP classes are higher than the overall TPR value in Naïve Bayes classes. However, there are clear imbalance problem in Naïve Bayes. Although there are slight advantage for Naïve Bayes in both accepted and good classes, Naïve Bayes classification to defected class is way behind MLP (0.67) with 0.167 as TPR, which was also proved in table 2.

 $\frac{TPR = \frac{True \ Positives(TP)}{True \ Positives(TP) + False \ Negatives(FN)}....(5)$

Formula (6) shows False Positive Rate (FPR). Looking at tables 4 and 5, as FPR demonstrates the proportion of falsely predicted positives, obviously, the overall FPR in MLP classes are basically lower than the overall FPR in Naïve Bayes classes, which proves that MLP is more efficient than Naïve Bayes in worse in predicting positive cases correctly.

 $FPR = \frac{False Positive(FP)}{FP+True Negatives(TN)}$ (6)

Defined as the proportion of relevant instances, Formula (7) demonstrates precision. When compared with Naïve Bayes, the weighted average of Precision value in MLP is slightly higher and more balanced, which means that MLP ability to predict negative cases is better.

 $Precision = \frac{TP}{TP+FP}$(7)

Representing harmonic mean of precision and recall, F-measure is calculated using Formula (8). Relatively higher in MLP, F-measure shows better predication and balance with MLP algorithm.

 $F - measure = 2 \times$ $\frac{Percision \times TPR}{Percision + TPR} \dots (8)$

Looking at tables 4 and 5, the precision-recall curve (PRC) or precision to sensitivity provides indications for the accuracy of the CA. Reflecting better accuracy, PRC values are higher in MLP case, table 5. Similarly, Receiver Operating Characteristic (ROC) values are relatively higher in MLP, which means that the total ability of MLP classes to distinguish between a correct level of quality and a false level of quality is higher than their counterparts in Naïve Bayes.

Looking holistically at statistical measures of the performance in both MLP and Naïve Bayes, MLP performance is better in most measure, as well as MLP measures shows considerably better balance when compared to Naïve Bayes. Accordingly, the researchers decided to select MLP as an appropriate CA for the SQPS.

4.3 Experiment 3, testing the developed SQPS against real test cases

After developing the SQPS, the researchers used the SQPS to predict quality for already verified and tested 619 real software products from ICET.

Looking at table 6, obviously, testing real 619 instances provides results that align with 10-fold cross validation paired t-test of the training cases. To illustrate, 78.4314% of the cases were classified correctly in the training test while 66.559% of the cases where classified correctly in the second test with 619 instance. Similarly, errors values in both tests a and b are consistent with higher error values in test b. Referring to results from other researches [4, 13, 16, 17, 19, 23-26, 28] where the classification algorithms predict a limited binary prediction. Though these results may have higher success rate, their SQPSs cannot be directly compared to SQPSs where the prediction has five different possible outcomes with 20% as success rate instead of 50% as a success rate in the binary prediction. Considering less varied instances in test b, the results show that the MLPN model fits to a considerable amount of test data, which is derived from real software development environment.

On the other hand, examining table 6, again, confusion matrices for both tests show aligned and consistent results as each classification is correctly classified in most of its related cases. However, in test a, most of the cases are classified as "Good" whereas, in test b, most of the cases are classified as "Accepted". This observation is explained by the fact that the test dataset is not related to the training set.

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		Table 4,	Accuracy Of Th	ne Naïve Bay	ves CA By Class.			
Class	TP Rat	e FP Rat	e Precision	Recall	F-Measure	MCC	ROC Area	PRC Area
Defected	0.167	0.000	1.000	0.167	0.286	0.398	1.000	1.000
Accepted	0.853	0.176	0.707	0.853	0.773	0.650	0.920	0.860
Good	0.830	0.200	0.780	0.830	0.804	0.628	0.877	0.833
Very good	0.500	0.011	0.857	0.500	0.632	0.623	0.966	0.831
Excellent	1.000	0.000	1.000	1.000	1.000	1.000	1.000	1.000
Weighted Avg.	0.765	0.152	0.784	0.765	0.749	0.632	0.912	0.857
Class T	P Rate	FP Rate	Precision	Recall	F-Measure	MCC	ROC Area	PRC Are
Defected 0	.667	0.010	0.800	0.667	0.727	0.715	0.997	0.948
Accepted 0	.824	0.132	0.757	0.824	0.789	0.678	0.938	0.882
Good 0	.787	0.164	0.804	0.787	0.796	0.625	0.903	0.875

Table 5. Accuracy Of The MLP CA By Class.

0.696

1.000

0.784

0.979

1.000

0.932

0.658

1.000

0.663

0.862

1.000

0.884

Table 6. Comparing The MLPN Training Data Against Real Test Cases.

0.667

1.000

0.784

Comparison feature	a)Testing the MLPN with 10-fold cross validation paired t-test of the training cases (102 instance)	b)Testing the MLPN with real test cases (619 instance)
Correctly Classified Instances	5040 (78.4314 %)	412 (66.559%)
Incorrectly Classified Instances	1386 (21.5686 %)	207 (33.441)
Mean absolute error	0.0904	0.1536
Root mean squared error	0.264	0.3247
Relative absolute error	33.9128 %	57.2996%
Root relative squared error	72.5942 %	88.4432 %

Table 7. Comparing The MLPN Training Confusion Matrix Against Real Tested Confusion Matrix.

Γ	a) Confusion Matrix for the MLPN with 10-fold cross	b) Confusion the MLPN with real test cases (619 instance)
	validation paired t-test (6426 instance)	
	a b c d e < classified as	a b c d e < classified as
	252 126 0 0 $0 a = Defected$	114 53 11 1 0 $a = Defected$
	63 1764 315 0 $0 \mid b = Accepted$	$45\ 207\ 20\ 4\ 1 \mid b = Accepted$
	$0 441 2331 189 0 \mid c = Good$	14 40 69 0 1 $c = Good$
	$0 0 252 504 0 \mid d = Very \ good$	5 9 3 17 0 $d = Very good$
	0 0 0 0 189 e = Excellent	$0 0 0 0 5 \mid e = Excellent$

5. CONCLUSIONS

Very good

Excellent

Weighted Avg. 0.784

In conclusion, the research provided evidence to support the feasibility of integrating a CA with ISO 9126 quality model in order to develop a SQPS. As an experimented SQMM, ISO 9126 approved its flexibility and comprehensibility, especially in covering software development factors adequately. Thus, this research highlights the generality of ISO

0.033

0.000

0.124

0.727

1.000

0.785

0.667

1.000

9126 model and its implications over integrating ISO 9126 with Machine learning.

With regard to the debate surrounding the superiority of Naïve Bayes and MLP algorithm over each other [23-24, 26-28], both CAs showed convergent values in statistical measures of performance, with slight advantage in MLP algorithm. However, the statistical measures also showed imbalance problems in Naïve Bayes

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predications whereas MLP showed more balanced predictions. Hence, this research recommends using MLP to develop CAs for SQPSs, standing with researchers who support the use of MLP in software quality classification [26-28].

Having five different predictions instead of two may increase the possibility of predicting incorrectly. However, research results are original and should be employed to develop software quality systems with better performance, which could be the subject of future research.

Using a never studied before dataset enriched the research and enabled the researchers to conclude originally.

Of course, developers can integrate the developed SQPS within any automated solution for supporting quality measurement. Additionally, the model can be leveraged into a fully capable decision support system for measuring quality.

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