

# W-LEACH-MOBILE: AN ENHANCED MOBILE PROTOCOL WITH A DECENTRALIZED WAY IN WIRELESS SENSOR NETWORK

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## ABSTRACT

A group of Wireless mobile nodes and a base station constitute a typical ad-hoc network. This group is Wireless Sensor Network. Each node has a random mobilization and a limited energy. Their battery's powers play an important role to extend lifespan. This problem is solved by hierarchical protocols, but they are not effective with mobility. Random mobility generates the packets loss. To manage these packets, there are two protocols proposed to control node mobility; namely LEACH-mobile and CBR Mobile. In this work, we have ameliorated the W-LEACH protocol to a new one called W-LEACH-Mobile in two ways. In the first one, we have invested the idea proposed by W-LEACH to increase network life time in a decentralized manner. In the Second, we have managed packets loss generated with node mobility. Finally, we compare this new protocol with LEACH and LEACH-Mobile protocols in terms of energy deception, and with LEACH, W-LEACH and W-LEACH-Decentralized in terms of packets loss.

**Keywords:** *W-LEACH, LEACH-Mobile, W-LEACH-Mobile, WSN.*

## 1. INTRODUCTION

Wireless sensor networks are known in different fields such as environment, medical applications, and industrial monitoring. A WSN (wireless sensor network) is formed by a base station (BS) and a lot of nodes distributed over a large area. The base station accumulates data which is sent and sensed by each node. These sensor nodes are inaccessible to the users; therefore the replacement of these nodes is not possible. The secret to improve their performance is the energy efficiency. To increase the lifetime of the network, the energy consumption, that combines sensing, communication and data processing, should be balanced between all sensor nodes.

Hierarchical technique is an efficient way to decrease the energy consumption. This technique is called clustering. Low Energy Adaptive Clustering Hierarchy (LEACH)[1][2][3] extends the network lifetime, but it is ineffective with mobility. There is another version developed of LEACH named LEACH-Mobile [4] that can support the frequent mobility, in terms of packets loss [16][17]. Another type existing called CBR-Mobile [5][6][7] can also manage the packets loss. Also improved studies

based both on LEACH-Mobile and CBR-Mobile are presented in [8][9][10][11].

W-LEACH [12] or Weighted LEACH is a centralized algorithm. As LEACH, W-LEACH consists of a setup phase and a steady state phase. In the first phase, W-LEACH chooses a number of live sensors based on a weight value to be CHs. After that, the clusters are formed such that each sensor is assigned to its nearest CH. In the steady state phase, LEACH requires each CH to aggregate data from all sensors in its cluster. W-LEACH selects only a fraction of sensors in each cluster to transmit data to their CH. Candidates for sending data to CHs are selected according to their weight. The W-LEACH has some advantages in what concerns the energy recovery but it does not consider the influence mobility of sensor nodes after the setup phase. Also W-LEACH protocol can accompany a lot of data loss because the sensor node can be deployed in a noisy environment.

In this work, we propose an improvement named W-LEACH-Mobile that outperforms packet loss and network lifetime of certain variants of LEACH in an mobile environment where knowledge of node position is impossible.

## 2. LEACH ALGORITHM

Low Energy Adaptive Clustering Hierarchy Aggregation (LEACH) algorithm is a data aggregation algorithm that equilibrates the energy depletion among nodes. The LEACH is discovered by Heinzelman in order to increase the network lifetime and decrease the consumption of the energy, [1][2]. In LEACH, every node sends data to a cluster head. This CH transmits data collected from its nodes, which belong to the respective cluster, to the base station. The role of the cluster head changes periodically this is presented in Figure 1.

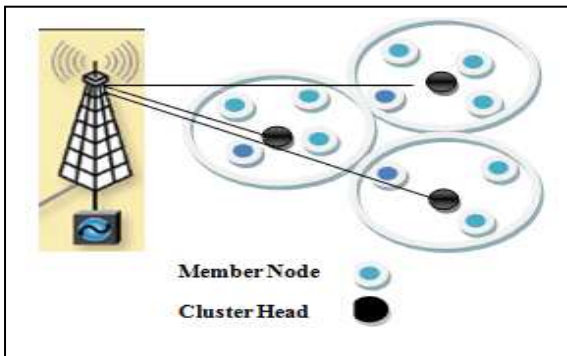


Figure 1 : Clustering in LEACH

The communication time is divided into rounds. Each round time contains two phases called, a setup phase and a steady state phase.

In the setup phase, cluster heads are selected and clusters are formed. Each sensor is elected to be a cluster head with a probability, and only one CH is elected in one cluster based on a threshold:

$$T(n) = \begin{cases} \frac{p}{(1-p(r \bmod \frac{1}{p}))} & \text{if } n \in G \\ 0 & \text{otherwise.} \end{cases} \quad (1)$$

Where  $p$  is the desired percentage of CHs (determined a priori),  $r$  is the current round, and  $G$

is the set of nodes that have not been CHs in the last  $1/p$  rounds. That can extend the network lifetime because of the current CH is not selected in the next round until all the other sensors in the network become CHs.

In the steady state phase, cluster LEACH is based on Time Division Multiple Accesses (TDMA) to communicate and transmit data [1][13]. The same is presented in figure 2, where the round is divided to frame times. Every frame is subdivided to time Slot which corresponds to one node member to send its data to CH.

There is a modified version of LEACH named as the LEACH-C [2], it differs at the election of CHs. LEACH is known as decentralized, but LEACH-C is centralized. Every round, the base station chooses the nodes to be CHs. it is based on node locations.

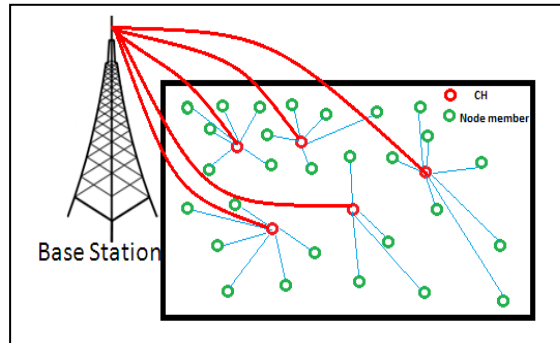


Figure 3: nodes repartition

The Figure 3 presents nodes repartition in LEACH and LEACH-C aggregation algorithm.

## 3. LEACH MOBILE AND CBR-MOBILE ALGORITHMS

Another study which is interested in mobility and packets loss has improved LEACH protocol. These protocols adapt TDMA time to support mobile sensors in WSN as LEACH-Mobile[4] and CBR-Mobile [5][6][7]. LEACH protocol with mobility frequency of sensor node doesn't guarantee the data reception to CH. In LEACH-Mobile, the basic idea

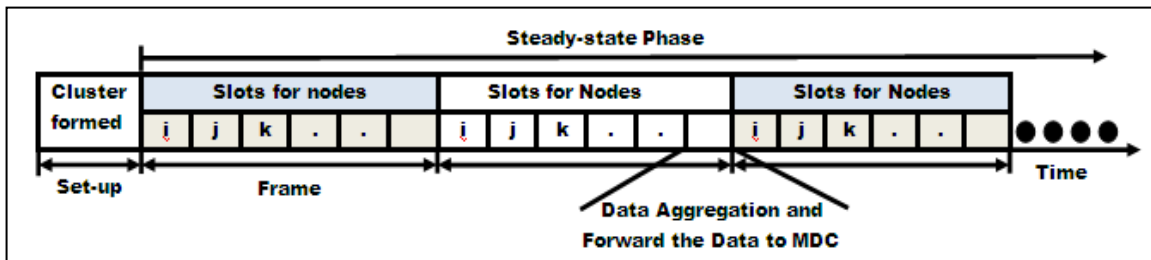


Figure 2: Chronologique communication in LEACH

is that CHs confirm that they have received all data sent by mobile nodes. This proposed scheme assumes that every node has data to send necessarily at its time slot allocated in TDMA schedule [4].

The setup phase is like in LEACH, the differences begin in study state phase. After the cluster head is selected, it will create a time division multiple accesses (TDMA) schedule and send it to all its member nodes.

A member node waits to receive a data request message from its CH. If it receives this message, it sends the data back to the cluster head. If not, it goes to a sleep mode until the next allocated time slot in the next frame [4] [5].

Until the end of the frame, CH marks each member node which hasn't received its data. If it doesn't receive data again, the CH removes this member node from this cluster. This member node at its role assumes that it's out cluster and sends a joint message to join a CH again.

CBR-Mobile WSN is an advanced version of LEACH-Mobile. In CBR Mobile-WSN, the sensor node does not need to wait for two consecutive failure frames from cluster head to make decision but directly decides that it has moved out of its cluster after one frame. Thus, it reduces data loss by sending a joint message to a new cluster head.

#### 4. W-LEACH

This protocol, and others like EEDBC-M [9], [12] are based on the weight of density and energy to extend network lifetime. In W-LEACH, the base station is based on node location to acknowledge node density. It divides member nodes on two groups: A group where nodes send data and another group where the rest of the nodes remain asleep. This steady phase increases energy dissipation but makes decision to remain in a sleep mode with a centralized manner i.e. by the base station [12].

#### 5. W-LEACH-DECENTRALIZED

It is an improved study of W-LEACH. In W-LEACH Decentralized [13] member nodes remain in sleep mode with a decentralized manner. Each member can make a decision to remain asleep if it has a lot of neighbors. This decision taken by each sensor is based on a limited number of neighboring which are next to this member node with a determinate distance [13].

W-LEACH decentralized as in LEACH and W-LEACH contains two phases. Just before the

beginning of data transmission, each node, which is not a cluster-head, can determine its neighboring and the distance corresponding to each neighbor based on the flow of communication to form its cluster. By doing this, we can define node density metric and each node controls itself to decide its status as being in an active state or they remain in a sleep state during this round according to the number of close neighboring nodes with a determined distance.

W-LEACH decentralized is based on the sensor density and chooses only a fraction of sensors in each cluster to send data in the round. Furthermore, this algorithm compared with W-LEACH increases network lifetime but this protocol is very low in packet loss generated by node mobility.

### 6. PROPOSED PROTOCOL: W-LEACH MOBILE

In W-LEACH Decentralized, we have weighted LEACH to extend network lifetime with a decentralized manner. We develop this protocol to be complete in a mobile environment, reduce packet loss and guarantee data received by CH.

#### 6.1. W-LEACH Mobile Detail And Algorithm

Like LEACH and LEACH descendants, we divide communication time in two phases: Setup phase where CHs are selected and clusters are formed. In the second phase, each node which is not a CH determines its neighbors and its distance as in W-LEACH Decentralized. In this round, each node manages itself to choose its state to be active to be able to transmit its data or remain to sleep state. After that, we find three classes of nodes in the zone: node is CH, active member node and member node in sleep state as presented in the following figure 4. So active member nodes transmit their data according to TDMA technique, they used message data received to assure its transmission data to CH.

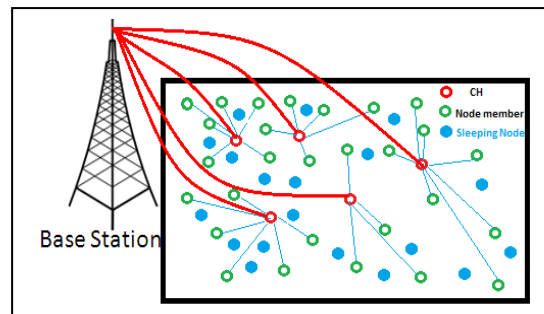


Figure 4: Nodes Repartition In W-LEACH Mobile, W-LEACH Decentralized And W-LEACH

In our protocol, we assume that all active member nodes have sent data to CH necessarily at its time slot allocated in TDMA schedule. During steady-state phase, each member active node wakes up at the beginning of its timeslot and waits for data request message sent from the cluster head. If this node receives data request message, it can send the data back to the cluster head. If not, it goes to sleep state until the next allocated time slot in the next frame. Figure 5 (a) presents this algorithm.

In the next frame, if it doesn't receive request message again, this active node sends a joint message to the nearby cluster head. The cluster head transmits the request message for data transmission to their active member nodes according to TDMA schedule at each time slots. In the end of each frame, if it doesn't receive data from a member node it marks this member node in a list. In the next end frame, if CH doesn't receive data from this member node again, the CH removes this member node from its TDMA schedule and assumes that member node is dead or it joins another CH. If CH receives a joint message from a member node, it inserts this node in its TDMA schedule and updates its TDMA schedule. That is presented in figure 5 (b).

```

Algorithm MN1
di ← distance corresponding to node i
NI ← number limit
DI ← distance limit
Cpt ← 0
Began
Foreash i
  IF (di < DI)
    Cpt ← Cpt+1
  ENDIF
End Foreash
IF (Cpt > NI)
  Go To Sleep mode
Else
  Wait For Data-req-message
ENDIF
End
    
```

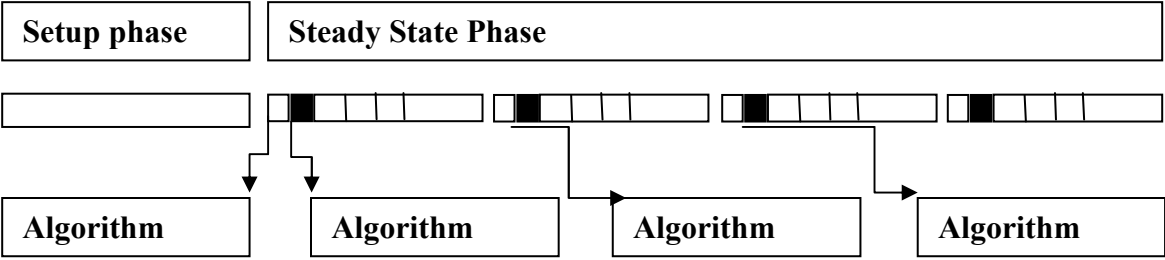


Figure 5(a) : W-LEACH-Mobile algorithm in member node

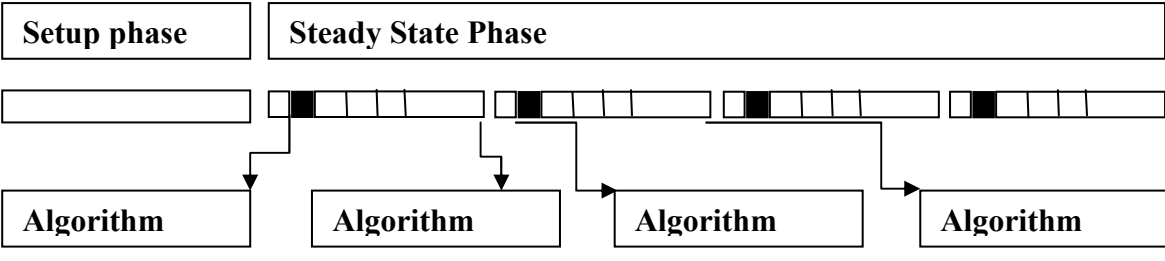


Figure 5(b) : W-LEACH-Mobile algorithm in Cluster Head node

**Algorithm MN2**

```

Began
IF (message = recv Data-Req)
    Send Data back to CH
Else
    Wait until next time
End IF
End
    
```

**Algorithm MN3**

```

Began
    Wait For Data-Req-message
IF( message = recv-Data-Req)
    Send Data back to CH
Else
IF(message = recv CH advertisement msg)
    Send registration msg
End IF
    Send Join-ack-msg
End IF
End
    
```

**Algorithm CH1**

```

Began
    Send Data-req-msg
End
    
```

**Algorithm CH2**

```

Began
    Confirm recv-list
IF (no Data For node i)
IF ( i ∈ list Err)
    Remove node i from TDMA
Else
    Mark Err i
    Insert node i in list Err
End IF
End IF
IF (message = recv-Join-ack-msg)
    Send CH advertisement msg
End IF
End
    
```

**7. PERFORMANCE PARAMETERS MODEL**

In this section we define the parameters used to evaluate the performance of the studied protocol. Hence we will propose to study the life time

network which is defined according to the number of alive nodes, the number of packets lost and the consumed energy.

**7.1. Energy Dissipation Model**

In the evaluation of the protocols, the energy model is based on the model used in [18], the impact of the proposed protocol on this model is presented below.

In our model, we assume that there are N nodes uniformly distributed in an area of interest MxM. If the number of cluster is C, then there is N/C on average by cluster nodes.

Each CH consumes energy for receiving data from the nodes and to transmit the aggregated data to the base station. Therefore, the energy consumed in CH for k bits information during a single round is:

$$E_{CH} = [(x\% \cdot (\frac{N}{C} - 1) \cdot k \cdot E_{elec}) + [k \cdot E_{elec} + k \cdot \text{ampl} \cdot d_{toBS}^4] + E_{loss}] \quad (2)$$

As there is only a fraction of x% of total member that alive, the rest are in sleep mode.

Where  $(N/C - 1) \cdot k \cdot E_{elec}$  is the energy of data aggregation from nodes in the cluster,  $E_{elec}$  is the electronic energy for transmission / receipt,  $\text{ampl}$  is the amplification factor corresponding to the long spans.

$E_{loss}$  denotes the additional energy consumed by the control packet loss; it is calculated by the expression:

$$E_{loss} = x\% \cdot (\frac{N}{C} - 1) \cdot [k \cdot E_{elec} + k \cdot \epsilon \cdot \text{amps}^2_{toCH}] \quad (3)$$

Where,  $\epsilon \cdot \text{amps}$  is the amplification factor corresponding to the short range.

On the other hand, the expression of the energy consumed by a node member (not CH) is given by:

$$E_{NM} = k \cdot E_{elec} + k \cdot \epsilon \cdot \text{amps} \cdot d_{toCH}^2 \quad (4)$$

Hence, using formula (2), (3) and (4), the total energy  $E_C$  consumed by one cluster in a round can be expressed by the equation:

$$E_C = E_{CH} + x\% \cdot \frac{N}{C} \cdot E_{NM} + E_{loss} \quad (5)$$

**7.2. Packet loss model**

During a round in the network lifetime, the number of packet loss is defined as the number of packets that are not delivered successfully to destination among either the packets generated by members' nodes in the cluster or packets generated or aggregated in the CH. The lower the number of packet lost, better is the performance of the protocol.

The number of packet lost is determined by the equation:

$$N_{\text{lost}} = \sum_{i=1}^{\frac{N}{C}} P_s^i - P_r \quad (6)$$

Where  $P_s^i$  is the number of packets sent by the  $i$ th node in the cluster, and the  $P_r$  is the total packet received in the base station from the CH.

An efficient performance parameter is the ratio of number of packet loss per number of packet received, which can be expressed by the following equation:

$$r = \frac{\sum_{i=1}^{\frac{N}{C}} P_s^i - P_r}{P_r} \quad (7)$$

## 8. SIMULATION RESULTS

In this section, to evaluate W-LEACH Mobile performances, we use NS 2.34[14][15] simulator to implement W-LEACH Mobile; and we compare the proposed protocol with other variants of LEACH in terms of remaining energy, network lifetime and packet loss.

### 8.1. Simulation Setup

In our simulation, we use a network size of 100 m x 100 m, a base station located at point (70,200). The initial energy of each sensor node is set to 2J. We test the algorithm with various total nodes: N=100 and N=150 the comparative results were the average of 10 runs matching each test.

### 8.2. Remaining Energy

In this section the consumed energy in the proposed protocol is compared to LEACH-Mobile protocol. Figure 6(a) and figure 6 (b) below show the energy consumed of the protocol over time. LEACH-Mobile consumes more energy because

W-LEACH-Mobile.

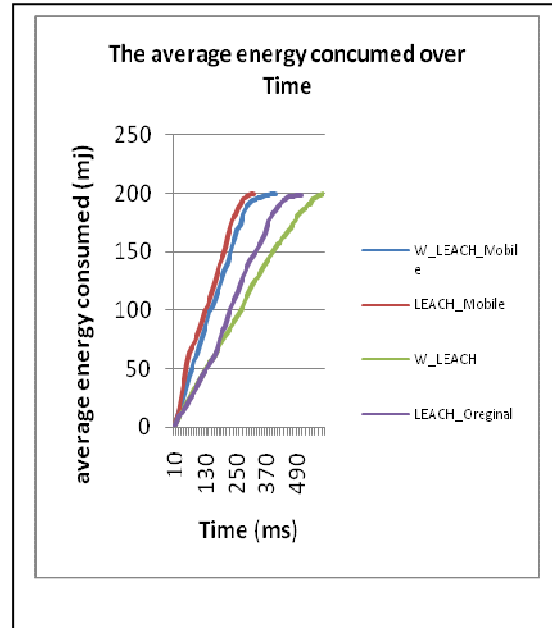


Figure 6 (a) : Energy consumed over time for 100

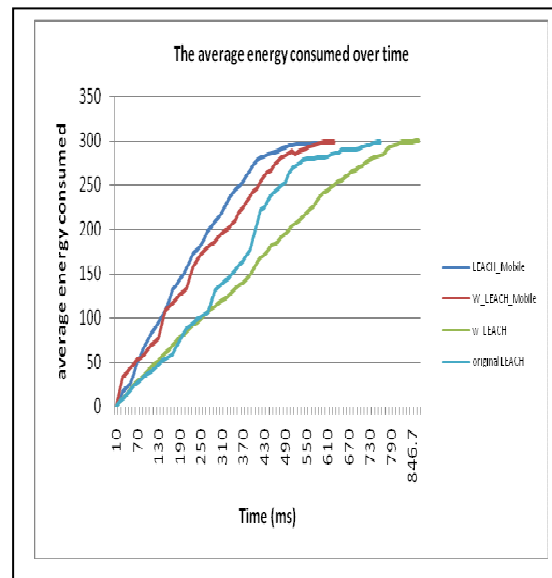


Figure 6 (b): Energy consumed over time for 150

### 8.3. Network Lifetime

Maximizing network lifetime is an important issue in the design of routing protocols for Wireless Sensor Networks. In this work, the evaluation of Network lifetime is based on the number of alive nodes.

The following figures show the comparison between W-LEACH-Mobile and LEACH-Mobile in terms of network life time. We notice that W-

LEACH-Mobile retards the time of nodes die, it increases the network lifetime.

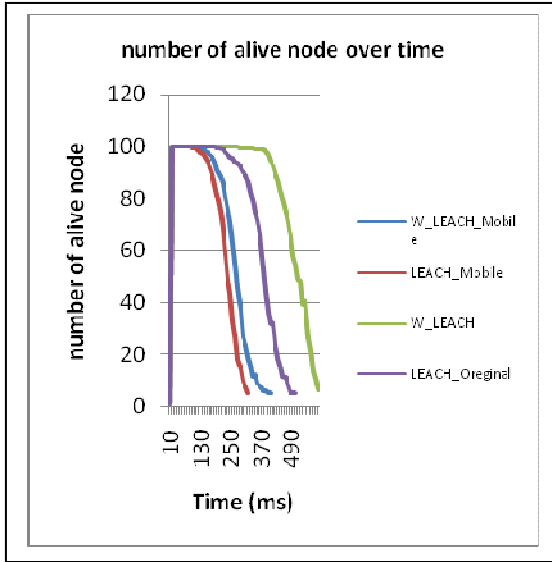


Figure 7 (a): Number of alive nodes over time for 100 nodes

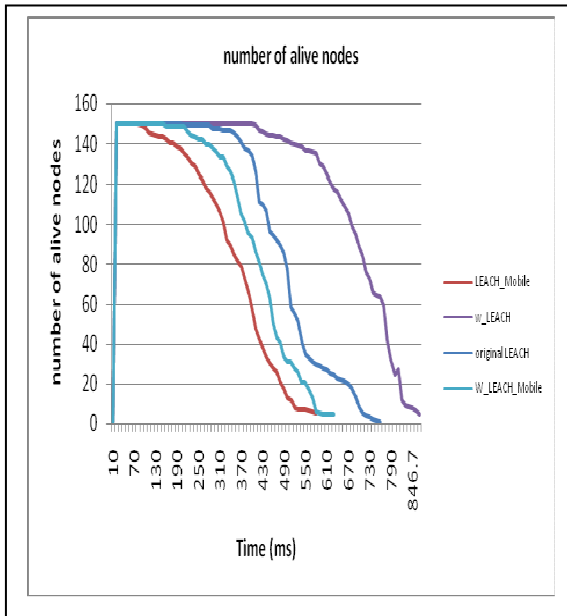


Figure 7 (b): Number of alive nodes over time for 150 nodes

#### 8.4. Number Of Received Data Packet And Number Of Packets Loss

The figures presented in this section show the amount of data lost over total number of nodes. Figure 8(a) and figure 8(b) compare number of packet loss over time between W-LEACH-Mobile and three other variants of LEACH. To characterize the performance of W-LEACH-Mobile versus W-LEACH protocol, the figure 8 (c) presents the comparison for the ratio of number of packet loss per number of packet received.

According to this figures, we notice that the W-LEACH-Mobile protocol achieved better results, compared to W-LEACH Decentralized because we use data request message to guaranties data transmission.

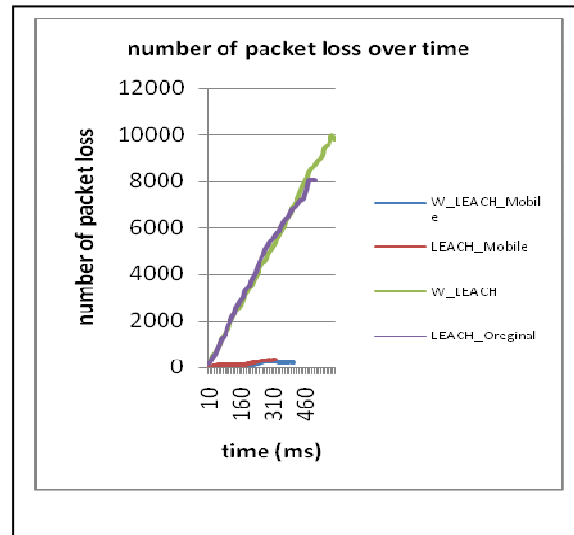


Figure 8 (a): Number of packet loss over time for 100 nodes

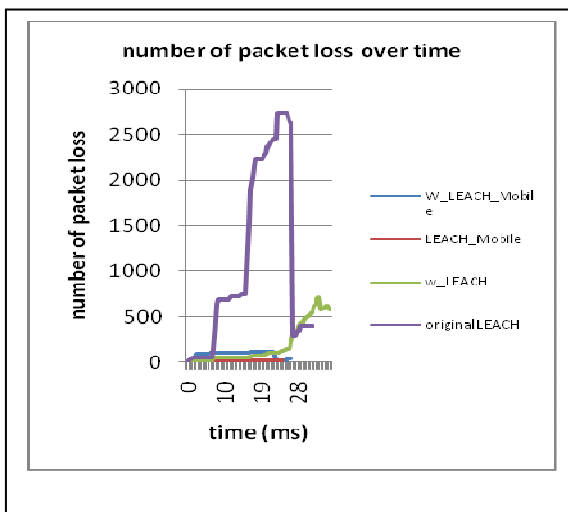


Figure 8 (b): Number of packet loss over time for 150

LEACH, it means that we invest in the benefits of original LEACH in balance energy, with excellent reduction of the number of lost packets generated by mobility nodes which is not considered in Original-LEACH.

Independently of the behavior of the curves, the comparison of packet loss values between figure 8(a) and figure 8(b) shows that the values of the number of lost packets when there is 150 nodes are smaller. This can be explained by the fact that in the case of 150 nodes, the density becomes larger and the distance between member nodes and CH become smaller, that reduces the packet loss number.

In Figure 9, we see that the packet loss rate increases rapidly at the beginning of the simulation, the nodes are all still alive and the global traffic, either generated by nodes or the additional traffic

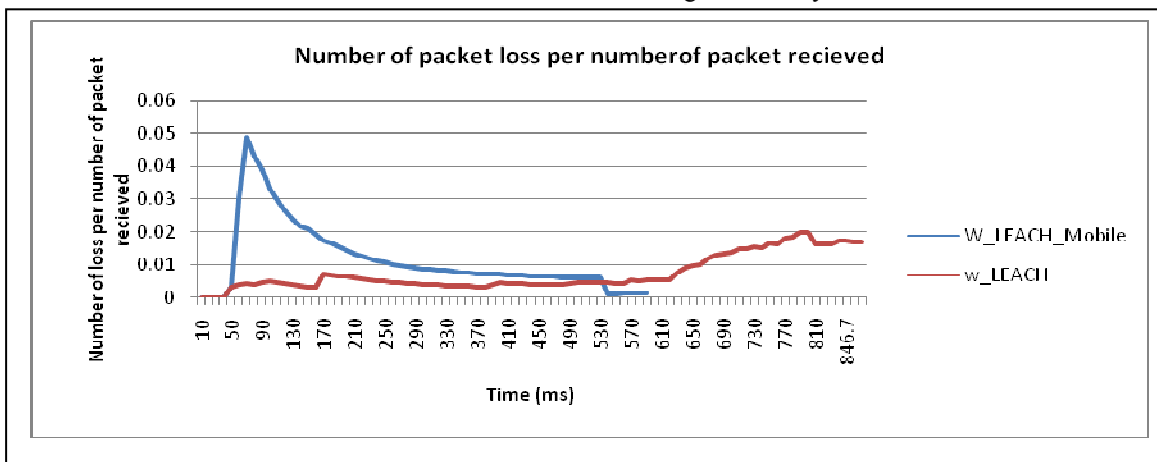


Figure 9: Number of packet loss per number of packet received

### 8.5. Results Interpretation

According to the simulation results, we can conclude the following interpretation:

After the comparison between the different graphs, the protocol W\_LEACH\_Mobile is more efficient than Original-LEACH and W\_LEACH\_Decimalized in terms of the number of packets loss, this is from the technical control loss packet used by the proposed protocol.

In terms of the energy consumption during the simulation time W\_LEACH\_Mobile performs better than LEACH-Mobile. This is because when using W\_LEACH\_Mobile, in each round a set of nodes remains in sleep mode until the end of round run. Moreover, the energy consumption is close when comparing our protocol with Original-

generated by W-LEACH-Mobile, is very large.

In network stability period, the loss rate of packets with the proposed protocol begins to decrease rapidly because of control adopted by the protocol, and it becomes towards the end of the network lifetime lower than the ratio of packet lost for W-LEACH protocol.

### 9. CONCLUSION

In this paper, we have presented W-LEACH-Mobile; a mobility decentralized protocol for wireless sensor network to support typical mobile environment with no knowledge of locations of mobile nodes; this is according to the advantages of W\_LEACH\_Decimalized protocol.

The simulation results show that the proposed protocol is reducing the number of lost packets



generated by the random mobility of nodes compared to W-LEACH Decentralized. This is due to the fact that W-LEACH-Mobile is a protocol that controls lost packets generated by the mobility of nodes, and it sets up a request packet message during the process of continuous transmission of each packet of data.

Our simulation results show also that the performance characteristics of the two protocols W-LEACH-Mobile and W-LEACH-Decentralized are better than respectively LEACH-Mobile and LEACH in terms of network life time. Indeed, W-LEACH-Mobile has a mechanism to keep a set of nodes dormant, and this extends the network lifetime.

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