ABSTRACT

Forthcoming wireless environment is a fusion of numerous networks with diverse technologies deployed by individual operators. In such an environment, innovative network selection methodologies are required not only to provide “always best connected” service to mobile users but also to maximize network operator’s revenue. To fulfill such requirements, multiple attributes from each network are to be systematically assessed. Consequently network selection becomes an issue of multiple attribute decision making (MADM). Various MADM algorithms have been proposed for use in network selection decision process. This paper compares the performance of PROMETHEE (Preference Ranking Organization Method for Enrichment Evaluations) an outranking MADM algorithm with TOPSIS (Technique for order of Preference by Similarity to the Ideal Solution (TOPSIS), a classical MADM algorithm in selecting the best network in a heterogeneous wireless environment. It also analyzes the effect of PROMETHEE and TOPSIS algorithms on ranking abnormality and mobile terminal distribution among the networks during handoff. A combination of Analytic Hierarchy Process (AHP) and Entropy method is used to assign weights to the decision criteria. Simulation results show that PROMETHEE algorithm outperforms TOPSIS in network selection decision making.

Keywords: Network Selection, Handoff Decision, MADM, PROMETHEE, TOPSIS.
PROMETHEE\textsuperscript{2} and TOPSIS\textsuperscript{3} for network selection decision making in a heterogeneous wireless environment. A combination of AHP\textsuperscript{4} and Entropy methods\textsuperscript{5} are used to determine the weights of the decision criteria. The effect of PROMETHEE and TOPSIS algorithms on network selection, ranking abnormality and load distribution is investigated.

In most of the existing MADM based vertical handoff decision algorithms, load distribution i.e. distribution of multimode mobile terminal among the networks during handoff decision is not given prior consideration. Load distribution is an important system aspect, which when not given proper consideration will have an adverse effect on end users satisfaction. In this paper load distribution is accounted for and a solution through adjustment of criterion weights is proposed.

The rest of the paper is organized as follows. Section 2 presents work related to vertical handoff decision algorithms based on the MADM approach. Section 3 describes the application of TOPSIS and PROMETHEE algorithms in network selection. Section 4 compares the performance of the algorithms in terms of ranking abnormality and load distribution among the available networks. Finally, the conclusions and future work are presented in Section 5.

2. RELATED WORK

Since its inception in 1970’s, MADM methods have been widely used in network selection decision making. Some of the most extensively used MADM algorithms are “Simple Additive Weighting (SAW), Elimination and Choice Translating Priority (ELECTRE), Weighted Product Model (WPM), VlseKriterijumska Optimizacija I Kompromisno (VIKOR), AHP, TOPSIS and PROMETHEE”.

R.Tawil\textsuperscript{6} et.al proposed a “Distributed Vertical Handoff Decision” scheme, incorporating the “SAW” method. The novelty of the scheme is, utilizing dropping probability parameter as handoff decision criterion and reducing the computing processing load by delegating handoff decision making process to the visiting networks.

Bari\textsuperscript{7} et.al presented a modified “ELECTRE” algorithm that provides complete ranking of the networks in application scenarios where the utility of some attributes is non-monotonic.

S.S.A.Kolli\textsuperscript{8} et.al compared the performance of the two MADM methods “PROMETHEE” with “AHP” in terms of consistency, ranking abnormality, robustness and accuracy and showed that PROMETHEE is more suitable than AHP in network selection decision making.

A.Sagara\textsuperscript{9} et.al proposed an access network selection algorithm that concatenates two MADM methods, the AHP and TOPSIS. Crucial parameters such as received signal strength and resource availability are not considered in the selection process.

C.R.Perez\textsuperscript{10} et.al studied a set of MADM algorithms “SAW, WPM, TOPSIS, VIKOR, ELECTRE, GRA, and AHP”, and made the following observations: “In handoff decision normalization process plays a key role. Both dynamic and adaptive processes are required for efficient utilization of network resources”. However there is no suggestion regarding a suitable normalization process to be used in specific traffic class.

Mobile terminal distribution among the networks during handoff decision is an important system aspect that has not been given proper consideration in most of the existing network selection decision making algorithms. If large number of the MS’s selects the same network for handoff, then that network becomes loaded and may result in handoff dropping. This paper proposes a solution to the problem of load distribution through adjustment of criterion weights.

3. APPLICATION OF PROMETHEE AND TOPSIS ALGORITHMS IN NETWORK SELECTION

PROMETHEE belongs to a family of outranking methods developed by Brans et al. in 1986. It is designed to deal with multi criteria problems with finite set of solutions. It is simple in conception and application compared to other methods for multi criteria analysis. The basic principle of PROMETHEE algorithm is “pair-wise comparison of the alternatives” in order to rank them with respect to a number of conflicting criteria. Several PROMETHEE methods exist, such as PROMETHEE I for partial ranking, PROMETHEE II for complete ranking and PROMETHEE III for interval based ranking. This paper focuses on PROMETHEE II algorithm to provide complete ranking of the alternatives.

Technique for order preference by similarity to an ideal solution (TOPSIS) is a classical MADM algorithm developed by Hwang and Yoon in 1981. The basic concept of the algorithm is, to identify an alternative that will have the shortest distance from
the positive ideal solution and the farthest distance from the negative ideal solution. The algorithm calculates positive and negative ideal solutions based on the attribute values available for each alternative.

To evaluate the performance of PROMETHEE and TOPSIS algorithms in network selection, an application scenario of four heterogeneous networks UMTS1, UMTS2, WiFi, and WiMAX is considered. In such a scenario a MS is assumed to be connected to UMTS1 network and is traversing through an area overlapped by three more networks UMTS2, WiFi, and WiMAX. So, four networks are available simultaneously to the MS. The MS has to select the best network from the available networks for handoff. For selection process PROMETHEE and TOPSIS algorithms are applied. Decision is based by assessing various criterions from each network: Cost (CB), Allowed Bandwidth (AB), Packet Delay (D), Packet Jitter (J), Network Utilization (U) and Packet Loss (L). The decision criteria values at the time of network selection are shown in Table 1.

Table 1: Decision Criteria Values

<table>
<thead>
<tr>
<th>Network</th>
<th>CB (usd)</th>
<th>AB (mbps)</th>
<th>D (ms)</th>
<th>J (ms)</th>
<th>U (%)</th>
<th>L (per 10^6)</th>
</tr>
</thead>
<tbody>
<tr>
<td>UMTS1</td>
<td>85</td>
<td>1.8</td>
<td>43</td>
<td>9</td>
<td>90</td>
<td>40</td>
</tr>
<tr>
<td>UMTS2</td>
<td>120</td>
<td>0.6</td>
<td>55</td>
<td>10</td>
<td>80</td>
<td>70</td>
</tr>
<tr>
<td>WiFi</td>
<td>7</td>
<td>10</td>
<td>115</td>
<td>15</td>
<td>70</td>
<td>58</td>
</tr>
<tr>
<td>WiMax</td>
<td>20</td>
<td>10</td>
<td>100</td>
<td>6</td>
<td>50</td>
<td>60</td>
</tr>
</tbody>
</table>

3.1. Assignment of Weights

Weights are measures of relative importance of criteria. Both PROMETHEE and TOPSIS algorithms require weights to be assigned to each criterion. Most of the existing network selection algorithms have employed AHP methodology for assigning weights to the criterion. AHP is a subjective weighting method, in which weights are assigned according to the knowledge and perception of the decision maker. However the dynamics of the criterion are not reflected in the assignment of weights. In order to utilize the subjectivity of the decision maker and objectiveness of the performance values, this paper employs a combination of AHP and Entropy methods for assigning weights to each criterion. AHP method is employed to estimate the subjective weights of criterion in accordance to QoS requirements of the current traffic class and Entropy method to determine the objective weights. Then the two weights are combined to obtain the comprehensive weights.

3.2. AHP

AHP is defined as “A theory of measurement through pair wise comparisons and relies on the judgment’s of experts to derive priority scales.” The AHP procedure for weight determination consists of the following steps.

Construct pair-wise comparison matrix (PWCM) i.e. perform pair wise comparison of the criterion at each level. For each pair, within each criterion award a score, on a scale between 1 and 9 to the better option, and a reciprocal of this value to the other option in the pair. The pair wise comparison matrix for streaming traffic is shown in Table 2.

Table 2: PWCM for Streaming Traffic

<table>
<thead>
<tr>
<th>Network</th>
<th>CB</th>
<th>AB</th>
<th>D</th>
<th>J</th>
<th>U</th>
<th>L (per 10^6)</th>
</tr>
</thead>
<tbody>
<tr>
<td>CB</td>
<td>1</td>
<td>1/5</td>
<td>1/3</td>
<td>1/3</td>
<td>1/3</td>
<td>1/3</td>
</tr>
<tr>
<td>AB</td>
<td>5</td>
<td>1</td>
<td>3</td>
<td>2</td>
<td>4</td>
<td>3</td>
</tr>
<tr>
<td>D</td>
<td>3</td>
<td>1/3</td>
<td>1</td>
<td>1</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>J</td>
<td>3</td>
<td>1/2</td>
<td>1</td>
<td>1</td>
<td>4</td>
<td>3</td>
</tr>
<tr>
<td>U</td>
<td>3</td>
<td>1/4</td>
<td>1/2</td>
<td>1/4</td>
<td>1</td>
<td>1/2</td>
</tr>
<tr>
<td>L</td>
<td>3</td>
<td>1/3</td>
<td>1</td>
<td>1</td>
<td>3</td>
<td>2</td>
</tr>
</tbody>
</table>

Determine the geometric mean of each row for each matrix and normalize the results obtain the weights for each criterion

\[ W_j = \frac{G M_j}{\sum_{i=1}^{M} G M_i} \]  \hspace{1cm} (1)

Where \( G M_j \) is the geometric mean of the \( j \)th row.

Check the consistency of a pair wise comparison by using consistency ratio (CR)

\[ CR = \frac{CI}{RI} \]  \hspace{1cm} (2)

Where CI is the Consistency Index and RI is the Random Index.

If the CR is less than or equal to 0.1, the pair wise comparison is considered acceptable or else the subjective judgment is revised.

3.3. Entropy Method

It is an objective weighting method that assigns weights according to the value of each criterion and does not depend on decision maker's subjective judgment. This establishes the entropy method as an unbiased evaluation procedure, and the same holds true for the weights obtained for the criteria.

Step 1. Normalize the decision parameters in Table1.

\[ b_{ij} = \frac{a_{ij}}{\sum_{i=1}^{n} a_{ij}} \]  \hspace{1cm} (3)
Step 2. Compute an entropy value $E_{ij}$

$$E_{ij} = - \sum_{i=1}^{n} b_j \ln b_j \ln n$$

(4)

Step 3. Calculate the degree of divergence $d_j$

$$d_j = 1 - E_{ij}$$

(5)

Where $j = 1, 2... m$

Step 4. Compute the weights for all criteria by additive normalization

$$w_{ij} = d_j / \sum_{j=1}^{n} d_j$$

(6)

Step 5. Combine AHP weight $w_{ij}$ and entropy weights $w_{ij}$ to obtain the comprehensive weights $w_j$ of the criterion.

$$w_j = w_{ij} W_{ij} / \sum_{j=1}^{n} w_{ij} W_{ij}$$

(7)

The AHP ($w_{ij}$), Entropy ($w_{ij}$) and Comprehensive weights ($w_j$) for streaming traffic is shown in Table 3.

Table 3. Weight Assignment. For Streaming Traffic

<table>
<thead>
<tr>
<th>Weights</th>
<th>CB</th>
<th>AB</th>
<th>D</th>
<th>J</th>
<th>U</th>
<th>L</th>
</tr>
</thead>
<tbody>
<tr>
<td>$w_{ij}$</td>
<td>0.050</td>
<td>0.365</td>
<td>0.154</td>
<td>0.221</td>
<td>0.082</td>
<td>0.128</td>
</tr>
<tr>
<td>$w_{ij}$</td>
<td>0.403</td>
<td>0.409</td>
<td>0.084</td>
<td>0.058</td>
<td>0.024</td>
<td>0.021</td>
</tr>
<tr>
<td>$w_{ij}$</td>
<td>0.101</td>
<td>0.747</td>
<td>0.065</td>
<td>0.064</td>
<td>0.010</td>
<td>0.014</td>
</tr>
</tbody>
</table>

3.4. PROMETHEE

The PROMETHEE Algorithm for network selection decision making is given below.

1. Perform pair wise comparisons between all the networks with respect to all the criterions listed in Table 1,

$$d_i(a_i, a_j) = f_k(a_i) - f_k(a_j)$$

(8)

Where $d_i(a_i, a_j)$ is the difference between two networks $a_i$ and $a_j$ with reference to criterion $k$.

2. Use an appropriate preference function to translate the difference $d_i$ into a preference $P_k$ of a network $a_i$ over another network $a_j$ on a given criterion $f_k$.

A usual preference function is applied to obtain the preference of one particular network over another network on a given criterion. The preference indices of streaming traffic for allowed bandwidth criterion are shown in Table 4.

Table 4: Preference Indices with respect to AB Criterion

<table>
<thead>
<tr>
<th>Networks</th>
<th>CB</th>
<th>AB</th>
<th>D</th>
<th>J</th>
<th>U</th>
<th>L</th>
</tr>
</thead>
<tbody>
<tr>
<td>UMTS1</td>
<td>-</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>UMTS2</td>
<td>1</td>
<td>-</td>
<td>0</td>
<td>0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>WiFi</td>
<td>1</td>
<td>1</td>
<td>-</td>
<td>0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>WiMax</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>-</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Rank the networks in descending order of net flow values. A network with highest net flow value is identified as the best network.

3.5. TOPSIS

The following steps describe the TOPSIS algorithm for network selection.

1. Normalize the decision criterion $d_{ij}$ acquired from the four candidate networks and listed in Table 1.

$$z_{ij} = d_{ij} / \sum_{j=1}^{q} d_{ij}$$

(13)

2. Generate the weighted normalized matrix by multiplying the normalized decision criterion $z_{ij}$ with its assigned weight $w_k$

$$r_{ij} = z_{ij} W_k$$

(14)

3. Determine the positive ideal solution $V^+$ and negative ideal solution $V^-$
\( V^+ = (R_1^+, R_2^+, ..., R_n^+) \) \hspace{1cm} (15)
\( V^- = (R_1^-, R_2^-, ..., R_n^-) \) \hspace{1cm} (16)

For beneficial criteria,
\( R_i^+ = \max(r_{ij}) \) and \( R_j^- = \min(r_{ij}) \)
For non beneficial criteria
\( R_i^+ = \min(r_{ij}) \) and \( R_j^- = \max(r_{ij}) \)

(4) Calculate the similarity distance
\[
S_j^+ = \sqrt{\sum_{i=1}^{n} (R_i^+ - r_{ij})^2}, \quad j = 1, 2, ..., n
\]
\[
S_j^- = \sqrt{\sum_{i=1}^{n} (r_{ij} - R_j^-)^2}, \quad j = 1, 2, ..., n
\]

(5) Calculate the relative closeness to the ideal solution:
\[
C_j^* = \frac{S_j^+}{(S_j^+ + S_j^-)}, \quad j = 1, 2, ..., n
\]

(6) Rank the networks according to the descending order of \( C_j^* \).

(7) Table 5 presents the "\( \Phi \)" the net flow values of PROMETHEE, "\( C_j^* \)" the relative closeness to the ideal solution of TOPSIS and ranking of the networks for the four traffic classes i.e., Conversational, Streaming, Interactive and Background.

The results indicate that for the same set of network decision criterion values, the selected network varies with the type of traffic class. The ranking order of PROMETHEE is different from that of TOPSIS for conversational traffic.

UMTS1 is selected as best network by PROMETHEE and WiMAX by TOPSIS. For conversational traffic delay and jitter are the most important parameters. As depicted in Table 1, at the time of decision making, the jitter values of all the available networks are low and close to each other. In such a case the effect of jitter on decision making is nominal. Also, the delay offered by UMTS1 network is low when compared to UMTS2, WiFi and WiMAX networks. So selection of UMTS1 as best network by PROMETHEE is completely justifiable.

For streaming and background traffic both PROMETHEE and TOPSIS selected WiMAX and WiFi networks respectively but differed in network selection for interactive traffic class. UMTS1 network is selected by PROMETHEE and WIMAX by TOPSIS. For interactive traffic class packet loss is the decisive criteria. Low packet loss ensures good quality of service. From the data presented in Table 1 it is clear that Packet loss is less in UMTS1 network when compared to WiMAX network. So in case of interactive traffic class TOPSIS algorithm did not make good decision in ranking and PROMETHEE algorithm network selection is more admissible.

4. PERFORMANCE COMPARISON AND RESULTS

Simulations are performed to compare the performance of PROMETHEE with that of TOPSIS.

4.1. Simulation 1

In this simulation ranking abnormality problem is investigated. Ranking abnormality is a condition which produces a change in ranking order of the networks due to the inclusion or exclusion of a network. This has an adverse effect on the robustness of the algorithm. Unfortunately most of the MADM algorithms including PROMETHEE and TOPSIS suffer from ranking abnormality.

To study the effect of ranking abnormality on PROMETHEE and TOPSIS ranking orders, network selection is performed at 30 vertical handoff decision points for each traffic class. From each ranks obtained, the least ranked network is removed and network selection is performed again. From the results depicted in Fig.1, it is observed that the average ranking abnormality produced by PROMETHEE algorithm is less when compared to TOPSIS for all the four traffic classes.

Table 5: Ranking order of the Network

<table>
<thead>
<tr>
<th>Network</th>
<th>Conversational</th>
<th>Streaming</th>
<th>Interactive</th>
<th>Background</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>( C_i^* )</td>
<td>( \Phi )</td>
<td>( P_i )</td>
<td>( C_j^* )</td>
</tr>
<tr>
<td>UMTS1</td>
<td>0.37(3)</td>
<td>1.27(1)</td>
<td>0.14(3)</td>
<td>0.40(2)</td>
</tr>
<tr>
<td>UMTS2</td>
<td>0.2(4)</td>
<td>-1.0(3)</td>
<td>0.05(4)</td>
<td>-0.03(3)</td>
</tr>
<tr>
<td>WiFi</td>
<td>0.74(2)</td>
<td>-1.1(4)</td>
<td>0.92(2)</td>
<td>-1.77(4)</td>
</tr>
<tr>
<td>WiMax</td>
<td>0.79(1)</td>
<td>0.92(2)</td>
<td>0.95(1)</td>
<td>1.40(1)</td>
</tr>
</tbody>
</table>
With PROMETHEE ranking abnormality problem occurred in cases where the crucial parameters had values that are close to each other. For example, in case of streaming traffic class, bandwidth is the important parameter. If networks ranked 1 and 2 have bandwidth values that are in close proximity, then the removal of the worst network from the candidate list resulted in rank swapping between the networks, thus causing ranking abnormality.

In case of TOPSIS, when least ranked network is removed from the candidates list, the normalized attribute values of all the networks will change. As these values form the base for all other computations in the algorithm, a change in the ranking order is inevitable. However ranking abnormality is not observed in cases where the principal parameters of the selected network had high values in comparison to other network attributes.

4.2. Simulation 2

In this simulation the effect of PROMETHEE and TOPSIS algorithms on distribution of multimode terminals among the networks during handoff is investigated. Application of PROMETHEE or TOPSIS algorithms causes the multimode terminal to identify the best network among the available networks.

Suppose more number of mobile terminals select the same network for handoff, than that particular network will be loaded and may result in an increase of handoff dropping rate. Moreover from network provider point of view, the remaining networks resources are underutilized resulting in revenue drop. So, for effective utilization of network resources and for reducing probable handoff dropping rate, mobile terminals must be effectively distributed among the networks during handoff.

To investigate the effect of PROMETHEE and TOPSIS algorithms on load distribution among the networks, network selection is performed by 30 multimode terminals located randomly at various handoff decision points in the heterogeneous environment. The load distribution results for the four different traffic classes are shown in Fig. 2.

The results depicted in Fig. 2 show that, with PROMETHEE algorithm no loading effect is produced on the networks for conversational, background and interactive traffic.

All the available networks are selected by the multimode terminals except in case of conversational traffic, where WiFi network is not selected. For streaming traffic most of the multimode terminals selected WiMAX as the best network for handoff. So loading of WiMAX network is observed only in streaming case.

Whereas, with TOPSIS 93% of the multimode terminals selected only WiMAX network for all types of traffic. So this network is over loaded, irrespective of traffic class. Consequently all the handoff requests will not be serviced resulting in handoff dropping and wastage of UMTS1, UMTS2, and WiFi network resources.

Load balancing among networks can be achieved by assigning more importance to network utilization criterion. Generally while assigning weights, more importance is given to QoS parameters, and network utilization criterion is considered low in the hierarchy.

This may lead to load imbalance and subsequent handoff call dropping due to lack of resources. So, while assigning weights, a tradeoff is required between network utilization and QoS parameters in order to achieve fair distribution of mobile terminals among the networks.

In an attempt to balance the load, the weight assigned to network utilization attribute is increased, so that the mobile terminal tends to select a network that has least load and also that satisfies the QoS requirements of the current traffic class. In case of streaming traffic, initially the
weight assigned to network utilization criterion is 0.05 i.e 5% of the total weight. This weight is gradually increased up to 25%. As the weight is increased other networks UMTS1, UMTS2, WiFi got selected as shown in Fig. 3. PROMETHEE algorithm resulted in fair distribution of multimode terminals among the networks; in contrast load distribution could not be achieved with TOPSIS algorithm. When the weight is increased beyond 25% no change is observed in the network selection patterns.

![Figure 3: Load Distribution for Streaming Traffic Application](image)

5. CONCLUSION

Network decision making in heterogeneous networks considering multiple criteria is a complex issue. In this work, two MADM algorithms PROMETHEE and TOPSIS are applied to the problem of network selection and the effect of the algorithms on ranking abnormalities and multimode terminal distribution among the networks during handoff is investigated. AHP in conjunction with Entropy method is used for assigning weights to the criteria.

Simulation results show that the ranking order of the networks determined by PROMETHEE and TOPSIS are dissimilar for conversational and interactive traffic classes. However the best network selected by PROMETHEE algorithm for the four traffic classes is found to be more acceptable than that of TOPSIS in terms of QoS requirements. Also, the average ranking abnormality produced by PROMETHEE algorithm is found to be less when compared to TOPSIS. Moreover fair distribution of mobile terminals among the networks during handoff is achieved by PROMETHEE algorithm through network utilization criterion weight adjustment. TOPSIS algorithm in spite of its simplicity and ease of use was unable to reduce load balancing anomaly. Finally, the performance of PROMETHEE algorithm is more effective than TOPSIS in network selection, ranking abnormality and load distribution among the networks. Future research work includes the study of tradeoffs in application QoS requirements and load distribution among the networks during handoff decision making.

REFERENCES:


